Doporu ený pr chod studijním plánem

Název pr chodu: Bachelor specialization, Computer Science, 2021

Fakulta: Fakulta informa ních technologií

Katedra:

Pr chod studijním plánem: Bachelor Specialization, Computer Science, 2021

Obor studia, garantovaný katedrou: Úvodní stránka

Garant oboru studia:

Program studia: Informatics Typ studia: Bakalá ské prezen ní

Poznámka k pr chodu: In addition to purely elective courses, compulsory courses in neighboring specializations can also be enrolled here as electives. The BIE-ECC course can be recognized for any active semester after the submission of a certificate certificate that demonstrates their proficiency in English comparable to or exceeding the B2 level of the Common European Framework of Reference for Languages.

Kódování rolí p edm t a skupin p edm t :

P-povinné p edm ty programu, PO-povinné p edm ty oboru, Z-povinné p edm ty, S-povinn volitelné p edm ty, PV-povinn volitelné p edm ty, F-volitelné p edm ty odborné, V-volitelné p edm ty, T-t lovýchovné p edm ty

Kódování zp sob zakon ení predm t (KZ/Z/ZK) a zkratek semestr (Z/L):

KZ - klasifikovaný zápo et, Z - zápo et, ZK - zkouška, L - letní semestr, Z - zimní semestr

íslo semestru: 1

Kód	Název p edm tu / Název skupiny p edm t (u skupiny p edm t seznam kód jejích len) Vyu ující, auto i a garanti (gar.)	Zakon ení	Kredity	Rozsah	Semestr	Role
BIE-DML.21	Discrete Mathematics and Logic Eva Pernecká, Jitka Rybní ková, Francesco Dolce Eva Pernecká Eva Pernecká (Gar.)	Z,ZK	5	2P+1R+1C	Z	PP
BIE-LA1.21	Linear Algebra 1 Marzieh Forough Karel Klouda Marzieh Forough (Gar.)	Z,ZK	5	2P+1R+1C	Z	PP
BIE-PA1.21	Programming and Algorithmics 1 Jan Trávní ek, Ladislav Vagner, Radek Hušek, Josef Vogel Jan Trávní ek Jan Trávní ek (Gar.)	Z,ZK	7	2P+2R+2C	Z	PP
BIE-GIT.21	SW Development Technologies Petr Pulc Petr Pulc Petr Pulc (Gar.)	Z	3	2P	Z	PP
BIE-TZP.21	Technological Fundamentals of Computers Martin Novotný, Kate ina Hyniová, Matúš Olekšák Martin Novotný Martin Novotný (Gar.)	Z,ZK	5	2P+2C	Z	PP
BIE-UOS.21	Unix-like Operating Systems Jan Trdli ka, Zden k Muziká, Jakub Žitný Zden k Muziká Zden k Muziká (Gar.)	KZ	5	2P+2C	Z	PP

íslo semestru: 2

Kód	Název p edm tu / Název skupiny p edm t (u skupiny p edm t seznam kód jejích len) Vyu ující, auto i a garanti (gar.)		Kredity	Rozsah	Semestr	Role
BIE-SAP.21	Computer Structures and Architectures Petr Fišer, Hana Kubátová Petr Fišer Petr Fišer (Gar.)	Z,ZK	5	2P+1R+2C	L	PP
BIE-DBS.21	Database Systems Josef Pavlí ek, Otto Šleger, Martin Urbanec Josef Pavlí ek Josef Pavlí ek (Gar.)	Z,ZK	5	2P+2R+1L	L	PP
BIE-MA1.21	Mathematical Analysis 1 Antonella Marchesiello Tomáš Kalvoda Tomáš Kalvoda (Gar.)	Z,ZK	5	2P+1R+1C	L	PP
BIE-PA2.21	Programming and Algorithmics 2 Jan Trávní ek, Ladislav Vagner, Radek Hušek, Josef Vogel Jan Trávní ek Jan Trávní ek (Gar.)	Z,ZK	7	2P+1R+2C	L	PP
BIE-LA2.21	Linear Algebra 2 Marzieh Forough, Karel Klouda Karel Klouda (Gar.)	Z,ZK	5	2P+2C	L	PS
		Min. p edm.				
BIE-V.2021	Purely Elective Bachelor Courses, Version 2021 till 2024/25	0	Min/Max			
	BIE-ZUM,BIE-ZRS, (pokra ování viz seznam skupin níže)	Max. p edm.	0/55			V
		15				

íslo semestru: 3

Kód	Název p edm tu / Název skupiny p edm t (u skupiny p edm t seznam kód jejích len) Vyu ující, auto i a garanti (gar.)	Zakon ení	Kredity	Rozsah	Semestr	Role
BIE-AG1.21	Algorithms and Graphs 1 Michal Opler, Dušan Knop, Tomáš Valla, Ji ina Scholtzová, Maria Saumell Mendiola Dušan Knop Dušan Knop (Gar.)	Z,ZK	5	2P+2C	Z	PP
BIE-AAG.21	Automata and Grammars Jan Holub Jan Holub (Gar.)	Z,ZK	5	2P+2C	Z	PP
BIE-MA2.21	Mathematical Analysis 2 Antonella Marchesiello Tomáš Kalvoda Antonella Marchesiello (Gar.)	Z,ZK	6	3P+2C	Z	PP
BIE-APS.21	Architectures of Computer Systems Pavel Tvrdík, Michal Štepanovský Pavel Tvrdík Pavel Tvrdík (Gar.)	Z,ZK	5	2P+2C	Z	PS
BIE-PPA.21	Programming Paradigms Tomáš Pecka, Petr Máj, Tomáš Jakl Jan Janoušek Jan Janoušek (Gar.)	Z,ZK	5	2P+2R	Z	PS
		Min. p edm.				
DIE 1/2024	Purely Elective Bachelor Courses, Version 2021 till 2024/25	0	Min/Max			.,
BIE-V.2021	BIE-ZUM,BIE-ZRS, (pokra ování viz seznam skupin níže)	Max. p edm.	0/55			V
		15				

íslo semestru: 4

	Námov na odne tv. / Námov obvininy na odne t	ĭ	ı	1	1	
Kód	Název p edm tu / Název skupiny p edm t (u skupiny p edm t seznam kód jejích len) Vyu ující, auto i a garanti (gar.)	Zakon ení	Kredity	Rozsah	Semestr	Role
BIE-PSI.21	Computer Networks Yelena Trofimova, Michal Polák Yelena Trofimova Yelena Trofimova (Gar.)	Z,ZK	5	2P+1R+1C	L	PP
BIE-KAB.21	Cryptography and Security František Ková, Ivana Trummová, Róbert Lórencz, Ji í Bu ek, Josef Kokeš, Martin Jure ek, Jaroslav K íž, David Pokorný, Filip Kodýtek Ji í Bu ek Róbert Lórencz (Gar.)	Z,ZK	5	2P+2C	Г	PP
BIE-OSY.21	Operating Systems Jan Trdli ka, Pavel Tvrdík, Michal Štepanovský Pavel Tvrdík Pavel Tvrdík (Gar.)	Z,ZK	5	2P+1R+1L	L	PP
BIE-AG2.21	Algorithms and Graphs 2 Radek Hušek, Michal Opler, Dušan Knop, Tomáš Valla, Ond ej Suchý Ond ej Suchý Ond ej Suchý (Gar.)	Z,ZK	5	2P+2C	L	PS
BIE-PJP.21	Programming Languages and Compilers Tomáš Pecka, Jan Janoušek Jan Janoušek Jan Janoušek (Gar.)	Z,ZK	5	2P+1C	L	PS
BIE-V.2021	Purely Elective Bachelor Courses, Version 2021 till 2024/25 BIE-ZUM,BIE-ZRS, (pokra ování viz seznam skupin níže)	Min. p edm. 0 Max. p edm. 15	Min/Max 0/55			V

íslo semestru: 5

Kód	Název p edm tu / Název skupiny p edm t (u skupiny p edm t seznam kód jejích len) Vyu ující, auto i a garanti (gar.)	Zakon ení	Kredity	Rozsah	Semestr	Role
BIE-BPR.21	Bachelor Project Zden k Muziká Zden k Muziká (Gar.)	Z	1		Z,L	PP
BIE-PST.21	Probability and Statistics Francesco Dolce Pavel Hrabák Francesco Dolce (Gar.)	Z,ZK	5	2P+2C	Z	PP
BIE-LOG.21	Mathematical Logic Kate ina Trlifajová Kate ina Trlifajová (Gar.)	Z,ZK	5	2P+2C	Z	PS
BIE-OOP.21	Object-Oriented Programming Petr Máj, Filip K ikava, Filip íha Filip K ikava Filip K ikava (Gar.)	Z,ZK	5	2P+2C	Z	PS
BIE-PV-TI.21	Compulsory elective Courses of the Specialization Computer Science, version 2021 BIE-ML1.21, BIE-SWI.21	Min. p edm. 1 Max. p edm. 2	Min/Max 5/10			PV
BIE-V.2021	Purely Elective Bachelor Courses, Version 2021 till 2024/25 BIE-ZUM,BIE-ZRS, (pokra ování viz seznam skupin níže)	Min. p edm. 0 Max. p edm. 15	Min/Max 0/55			V

íslo semestru: 6

Kód	Název p edm tu / Název skupiny p edm t (u skupiny p edm t seznam kód jejích len) Vyu ující, auto i a garanti (gar.)	Zakon ení	Kredity	Rozsah	Semestr	Role
BIE-BAP.21	Bachelor Thesis Zden k Muziká Zden k Muziká Zden k Muziká (Gar.)	Z	14		L,Z	PP
BIE-TDP.21	Documentation and Presentation Dana Vynikarová Dana Vynikarová (Gar.)	KZ	3	2P+2C	Z,L	PP
BIE-EEC	English language external certificate Zden k Muziká Zden k Muziká Zden k Muziká (Gar.)	Z	4	2D	L	PP
BIE-ZUM.21	Artificial Intelligence Fundamentals Pavel Surynek Pavel Surynek (Gar.)	Z,ZK	5	2P+2C	L	PS
		Min. p edm.				
DIE 1/0004	Purely Elective Bachelor Courses, Version 2021 till 2024/25 BIE-ZUM,BIE-ZRS, (pokra ování viz seznam skupin níže)	0	Min/Max			
BIE-V.2021		Max. p edm.	0/55			V
		15				

Seznam skupin p edm t tohoto pr chodu s úplným obsahem len jednotlivých skupin

Kód		Název skupiny p ed (specifikace v	m t a kódy iz zde nebo ní	len této skupiny p edm t že seznam p edm t)	Zak	on ení	Kredity	Rozsah	Semestr	Role
BIE-PV-TI.21			e Courses of th Science, versi	ne Specialization Computer on 2021		p edm. 1 p edm. 2	Min/Ma	×		PV
BIE-ML1.21	Machine L	earning 1	BIE-SWI.21	Software Engineering						
BIE-V.	2021	Purely Elective Bad	chelor Course	s, Version 2021 till 2024/25	Max.	p edm. 0 p edm. 15	Min/Ma	×		v
BIE-ZUM	Artificial In	telligence Fundamen	BIE-ZRS	Basics of System Control		BIE-CCN	i c	compiler Cons	struction	
BIE-SCE1	Computer	Engineering Seminar I	BIE-SCE2	Computer Engineering Seminar II		BIE-CZ0	C	zech Langua	ge for Foreign	ers
BIE-CZ1.21	Czech Lan	guage for Foreigners II	UKCJP	eština pro pokro ilé		BIE-DIF		oifferential equ	uations	
BIE-EPR	Economic	project	BIE-FTR.1	Financial Markets		BIE-HAS	F	luman Factor	s in Cryptogra	phy an
BIE-CSI	Introductio	n to Computer Science	BIE-EHD	Introduction to European Economi		FITE-EH	D II	ntroduction to	European Eco	onomi
BIE-IMA	Introductio	n to Mathematics	BIE-IMA2	Introduction to Mathematics 2		BIE-ST1	١	letwork Techr	nology 1	
BIE-OOP	Object-Orio	ented Programming	BIE-PKM	Preparatory Mathematics		BIE-PJV	F	rogramming	in Java	
BIE-PS2	Programm	ing in shell 2	BIE-PRR.21	Project management		BIE-SKJ	.21 5	cripting Lang	uages	
BIE-VAK.21	Selected C	Combinatorics Applicati	BIE-VMM	Selected Mathematical Methods		BI-SCE1	5	eminá po íta	a ového inžen	ýrství
BIE-SEG	Systems E	ngineering TVV T lesná výchova TVV			TVV0	Т	T lesná výchova 0			
TV2K1	T lesná vý	chova 2	TVKLV	T lovýchovný kurz	BIE-TUR.21 User Interface Design			Design		
BIE-VR1.21	Virtual real	lity I	BIE-ADW.1	Windows Administration		FITE-SE	-SEP World Economy and Busines			SS
BIE-SEP	World Eco	nomy and Business	BIE-3DT.1	3D Printing						

Seznam p edm t tohoto pr chodu:

Kód	Název p edm tu	Zakon ení	Kredity			
BI-SCE1	Seminá po íta ového inženýrství I	Z	4			
Seminá po íta ov	ého inženýrství je výb rový p edm t pro studenty, kte í se cht jí zabývat hloub ji tématy íslicového návrhu, spolehlivosti a odolnosti	proti poruchám a	útok m. Ke			
student m se v rám	nci p edm tu p istupuje individuáln a každý student i skupinka student eší n jaké zajímavé aktuální téma s vybraným školitelem.	Sou ástí p edm t	u je práce s			
v deckými lánky a	jinou odbornou literaturou a/nebo práce v laborato ích K N. Kapacita p edm tu je omezena možnostmi u itel seminá e. Probíraná t	émata jsou pro ka	ždý semestr			
	nová.					
BIE-3DT.1	3D Printing	KZ	4			
Students learn to d	lesign three-dimensional objects optimized for printing on a RepRap printer and the printing itself. They will be able to design objects	, prepare for printir	ng and print			
	in 3D.					
BIE-AAG.21	Automata and Grammars	Z,ZK	5			
Students are introduced to basic theoretical and implementation principles of the following topics: construction, use and mutual transformations of finite automata, regular expressions						
and regular grammars, translation finite automata, construction and use of pushdown automata, hierarchy of formal languages, relationships between formal languages and automata.						
Knowledge acquired through the module is applicable in designs of algorithms for searching in text, data compression, simple parsing and translation, and design of digital circuits.						

BIE-ADW.1	Windows Administration	Z,ZK	4
	and the architecture and internals of the Windows OS and acquire the skills to administrate the Windows OS. They are able use the		
security tools a	nd apply advanced ActiveDirectory administration methods. They are able to solve problems by applying appropriate troubleshooting	methods and adm	inistrate
BIE-AG1.21	heterogeneous systems. Students are able to effectively configure centralised administration of a computer network. Algorithms and Graphs 1	Z,ZK	5
	Algorithms and Graphs 1 s the basics from the efficient algorithm design, data structures, and graph theory, belonging to the core knowledge of every computing		-
	BIE-AAG and BIE-ZDM courses in which the students gain the basic skills and knowledge needed for time and space complexity of a	•	
	practically the asymptotic mathematics.		
BIE-AG2.21	Algorithms and Graphs 2	Z,ZK	5
The course prese	ents the basic algorithms and concepts of graph theory building on the introduction exposed in the compulsory course BIE-AG1.21. It	also covers advar	nced data
DIE ABO 04	structures and amortized analysis. It also includes a very light introduction into approximation algorithms.	7.71	
BIE-APS.21	Architectures of Computer Systems n the construction principles of internal architecture of computers with universal processors at the level of machine instructions. Spec	Z,ZK	5
	n processing and on the memory hierarchy. Students will understand the basic concepts of RISC and CISC architectures and the prince	· -	
•	processors, but also in superscalar processors that can execute multiple instructions in one cycle, while ensuring the correctness of	-	
program. The cours	se further elaborates the principles and architectures of shared memory multiprocessor and multicore systems and the memory coher	rence and consiste	ncy in such
DIE DADO4	systems.	- 1	
BIE-BAP.21	Bachelor Thesis	Z	14
BIE-BPR.21	Bachelor Project of the semester the student will contact the supervisor of the bachelor thesis he has booked. They will discuss the partial tasks that st	∠ udant will parform	1
At the beginning t	semester. If he fulfill these tasks, the supervisor will award him / her at the end of the semester with the BI-BPR course.	dudent will penonn	during the
BIE-CCN	Compiler Construction	Z.ZK	5
This is an introdu	uctory class on compiler construction for bachelor students in computer science. The goal of the class is to introduce basic principles	, ,	
	nd the design and implementation of programming languages. Seeing and actually understanding self-compilation is the overarching		
BIE-CSI	Introduction to Computer Science	Z	2
	ory class on Elementary Computer Science for broad audiences: bachelor students in computer science, students majoring in other fie		
	ool students, anybody with a background in basic math and the desire to understand the absolute basics of computer science. The go rinciples of computer science for students to understand, early on, what computer science is, why things such as high-level programr		
=	are, and even how, on a basic yet representative and practically relevant level. After taking the class, students are able to answer no		
	questions about themselves such as which courses to take next and which books to follow up with, ideally realizing if they are interes		
	than expected, or even less than before.		
BIE-CZ0	Czech Language for Foreigners	KZ	2
DIE 074 04	Course Czech for foreigners offers the basic topics of conversation: Introductions, Orientation, Shopping, Work / Study, Travel, Time		
BIE-CZ1.21	Czech Language for Foreigners II nded for Students of English programmes who have completed BIE-CZ0 course or have basic knowledge of the Czech language. Th	KZ	nands the
	vocabulary and clarifies the structure of the Czech language structure with regard to the practical needs of Students residing in the		parios tric
BIE-DBS.21	Database Systems	Z,ZK	5
	ainted with the architecture of the database engine and typical user roles. They learn to design the structure of a smaller data store (i		
	model and then implement them in a relational database engine. They get acquainted with the SQL language and also with its theoret		
model. They will ge	et acquainted with the principles of relational database schema normalization. They understand the basic concepts of transaction pro- user access to a single data source. At the end of the course, students will be introduced to alternative nonrelational database m	ŭ	or parallel
BIE-DIF	Differential equations	Z,ZK	5
	is a foundational overview of differential equations, starting with basic motivation and examples of ODEs and progressing to essential sc		-
	heorems on existence and uniqueness establish when solutions can be guaranteed. Linear and system-based ODEs are covered wit		
	sis, followed by examples of non-linear models such as predator-prey and epidemiological models to showcase real-world application	• •	
partial differential	equations (PDEs) extends these concepts to multi-variable contexts. The course will also cover numerical methods for solving ODEs	and PDEs, includi	ng implicit
BIE-DML.21	and explicit Euler methods, Runge-Kutta methods, and finite element methods for both ODEs and PDEs. Discrete Mathematics and Logic	Z,ZK	5
	equainted with the basic concepts of propositional logic and predicate logic and learn to work with their laws. Necessary concepts from	· · · · · · · · · · · · · · · · · · ·	-
_	paid to relations, their general properties, and their types, especially functional relations, equivalences, and partial orders. The cours	=	- 1
	combinatorics and number theory, with emphasis on modular arithmetics.		
BIE-EEC	English language external certificate	Z	4
The BIE-ECC cours	se can be recognized for any active semester after the submission of a certificate certificate that demonstrates their proficiency in English the R2 level of the Common European Francisco (F. Peferance for Languages).	sh comparable to o	r exceeding
DIE EUD	the B2 level of the Common European Framework of Reference for Languages.	7 7K	2
BIE-EHD The course introduce	Introduction to European Economic History ces a selection of themes from European economic history. It gives the student basic knowledge about forming of the global economy	Z,ZK through the descr	3 ption of the
	ds. As European countries have been dominant actors in this process it focuses predominantly on their roles in economic history. Fro	_	•
•	re to the fragmentation of the Middle Ages, from the destruction of WWII to the current affairs, the development of modern financial in	•	
course does not co	over the detailed economic history of particular European countries but rather the impact of trade and the role of particular events, ins	stitutions and orgar	nizations in
BIE-EPR	history. Class meetings will consist of a mixture of lectures and discussions. Economic project	Z	1
DIE-FI-IV	This course is an extension of the course Introduction to European Economic History (BIE-EHD).		'
BIE-FTR.1	Financial Markets	Z,ZK	5
	has been deeply transformed in the recent years, which led to a development of structured financial products, a new point of view on		
-	rket activities. The need to use and properly apply mathematical and technical tools is emphasized. To manage their financial activities		- 1
	ools who have sufficient knowledge ICT and mathematics, and who have at the same time an understanding of the functioning of financial markets and related economic theories, and an everyion of mathematical and statistic		
BIE-GIT.21	e thus englobes both a description of financial markets and related economic theories, and an overview of mathematical and statistic	zai toois used in thi	s tield.
	SW Development Technologies at at one of the rudimental team software development technology - version control. To be more specific, we will introduce students to	_	_
	from hell, as Linus Torvalds nicknamed it, and provide a comprehensive guide into its depths, as well as for day-to-day use		

BIE-HAS Human Factors in Cryptography and Security Z,ZK 5 P edm t je ur en student m, které zajímá nejen matematická a technická stránka v ci, ale i p emýšlení nad tím, jestli výsledný produkt bude použitelný pro lidi (od t ch, kte í implementují šifry po uživatele aplikací). Studenti budou moci využít nabyté v domosti z tohoto kurzu k návrhu, plánování a analýze svých vlastních projekt v kontextu kybernetické bezpe nosti zam ené na lov ka. BIE-IMA Ζ Introduction to Mathematics 4 Students refresh and extend knowledge of elementary functions and their properties. Students understand basic mathematical principles and they are able to apply them in particular examples. Introduction to Mathematics 2 7 2 Students refresh and extend knowledge of elementary functions and their properties. Students understand basic mathematical principles and they are able to apply them in particular examples. BIE-KAB.21 Cryptography and Security Students will understand the mathematical foundations of cryptography and gain an overview of current cryptographic algorithms. They will be able to use cryptographic keys and certificates in systems based on them and learn the basics of safe use of symmetric and asymmetric cryptographic systems and hash functions in applications. Within labs, students will gain practical skills in using standard cryptographic methods with an emphasis on security and will also get acquainted with the basic procedures of cryptanalysis. Students are expected to be competent programmers in C/C++ (on a small scale). Basic Python knowledge is an advantage. BIE-LA1.21 Linear Algebra 1 7.7K 5 We will introduce students to the basic concepts of linear algebra, such as vectors, matrices, vector spaces. We will define vector spaces over the field of real and complex numbers and also over finite fields. We will present the concepts of basis and dimension and learn to solve systems of linear equations using the Gaussian elimination method (GEM) and show the connection with linear manifolds. We define the regularity of matrices and learn to find their inversions using GEM. We will also learn to find eigenvalues and eigenvectors of a matrix. We will also demonstrate some applications of these concepts in computer science. BIE-LA2.21 Linear Algebra 2 Students will broaden their knowledge gained in the BIE-LA1 introductory course, where only vectors in the form of n-tuples of numbers were considered. Here we will introduce vector spaces in a general abstract form. The notions of a scalar product and a linear map will enable to demonstrate the profound link between linear algebra, geometry, and computer graphics. The other main topic will be numerical linear algebra, in particular problems with solving systems of linear equations on computers. The issues of numerical linear algebra will be demonstrated mainly on the matrix factorization problem. Selected applications of linear algebra in various fields will be presented. BIE-LOG.21 Mathematical Logic The course focuses on the basics of propositional and predicate logic. It starts from the semantic point of view. Based on the notion of truth, satisfiability, logical equivalence, and the logical consequence of formulas are defined. Methods for determining the satisfiability of formulas, some of which are used for automated proving, are explained. This relates to the P vs. NP problem and Boolean functions in propositional logic. In predicate logic, the course further deals with formal theories, such as arithmetics, and their models. The syntactic approach to mathematical logic is demonstrated on the axiomatic system of propositional logic and its properties. Gödel's incompleteness theorems is explained. BIE-MA1.21 Mathematical Analysis 1 We begin the course by introducing students to the set of real numbers and its properties, and we note its differences with the set of machine numbers. Then we study real sequences and real functions of a real variable. We gradually introduce the notions of limits of sequences and functions, continuous functions, and derivatives of functions. This theoretical foundation is then applied to root-finding problems (iterative method of bisection and Newtons method), construction of cubic interpolation (spline), and formulation and solution of simple optimization problems (i.e., the issue of finding extrema of functions). The course is closed with the Landaus asymptotic notation and methods of mathematical description of complexity of algorithms. Mathematical Analysis 2 BIF-MA2.21 The course completes the theme of analysis of real functions of a real variable initiated in BIE-MA1 by introducing the Riemann integral. Students will learn how to integrate by parts and use the substitution method. The next part of the course is devoted to number series, and Taylor polynomials and series. We apply Taylors theorem to the computation of elementary functions with a prescribed accuracy. Then we study the linear recurrence equations with constant coefficients, the complexity of recursive algorithms, and its analysis using the Master theorem. Finally, we introduce the student to the theory of multivariate functions. After establishing basic concepts of partial derivative, gradient, and Hessian matrix, we study the analytical method of localization of local extrema of multivariate functions as well as the numerical descent method. We conclude the course with the integration of multivariate functions. BIE-ML1.21 Machine Learning 1 The goal of this course is to introduce students to the basic methods of machine learning. They get theoretical understanding and practical working knowledge of regression and classification models in the supervised learning scenario and clustering models in the unsupervised scenario. Students will be aware of the relationships between model bias and variance, and know the fundamentals of assessing model quality. Moreover, they learn the basic techniques of data preprocessing and multidimensional data visualization. In practical demonstrations, pandas and scikit libraries in Python will be used. **BIE-OOP** Object-Oriented Programming Object-oriented programming has been used in the last 50 years to solve computational problems by using graphs of objects that collaborate together by message passing. In this course we look at some of the main principles of object-oriented programming and design. The emphasis is on practical techniques for software development including testing, error handing, refactoring and design patterns. Object-Oriented Programming Object-oriented programming has been used in the last 50 years to solve computational problems by using graphs of objects that collaborate together by message passing. In this course students get acquainted with the main principles of object-oriented programming and design, used in modern programming languages. The emphasis is on practical techniques for developing software, which includes testing, error handing, refactoring, and application of design pattern. BIE-OSY.21 Operating Systems In this course that is a follow-up of the Unix-like operating systems course students deepen their knowledge in areas of OS kernels, process and thread implementations, race conditions, critical regions, thread scheduling, shared resource allocation and deadlocks, management of virtual memory and data storages, file systems, OS monitoring. They are able to design and implement simple multithreaded applications. General principles are illustrated on operating systems Solaris, Linux, or MS Windows. BIE-PA1.21 Programming and Algorithmics 1 Students learn to construct algorithms for solving basic problems and write them in the C language. They master data types (simple, pointers, structured), expressions, statements, and functions presented in C language. They understand the principle of recursion and basics of algorithm complexity analysis. They know fundamental algorithms for searching, sorting, and manipulating linked lists and trees. BIE-PA2.21 Programming and Algorithmics 2 Z.ZK Students know the instruments of object-oriented programming and are able to use them for specifying and implementing abstract data types (stack, queue, enlargeable array, list, set, table). They learn these skills using the C++ programming language and are introduced to all C++ features needed in object-oriented programming (e.g., template programming, copying/moving of objects, operator overloading, inheritance, polymorphism). BIE-PJP.21 Z.ZK **Programming Languages and Compilers** Students learn basic compiling methods of programming languages. They are introduced to intermediate representations used in current compilers GNU and LLVM. They learn to create a specification of a translation of a text that conforms a given syntax, to a target code and also to create a compiler based on the specification. The compiler can translate not only a programming language but any text in a language generated by a given LL input grammar.

BIE-PJV	Programming in Java	Z,ZK	4
The course Progra	mming in Java will introduce students to the object oriented programming in Java programming language. Beside of basics of Java la will also be presented, especially data structures, files, GUI, networking, databases and concurrent APIs.	anguage the fundar	nental APIs
BIE-PKM	Preparatory Mathematics The purpose of Preparatory Mathematics is to help students revise the most important topics of high-school mathematics	Z .	4
BIE-PPA.21	Programming Paradigms	Z,ZK	5
	s with basic paradigms of high-level programming languages, including their basic execution models, benefits, and limitations of partic	* *	
	digm and its basic principles are explained in details. Logic programming is introduced as another way of declarative programming. TI Is and on Lisp (Racket) and Prolog programming languages. Moreover, usage of these principles is demonstrated on modern mainst		
on lambda calculo	such as C++ and Java.	cam programming	lariguages
BIE-PRR.21	Project management	Z,ZK	5
	ourse is to introduce students into the basic concepts and principles of project management, i.e. methods of planning, teamwork, ana	1 1	ement in a
	cation, argumentation and meeting management. Students will practice project management techniques (e.g. SWOT analysis, risk as		
	ource schedule, resource balancing, network graphs) and creation of project documentation. The course is designed especially for st		
deepening their k	nowledge outside IT, consider starting their own company, or have ambitions to work in middle or senior management positions in lar also suitable for all those who will develop software or hardware in the form of team projects.	ge companies. The	course is
BIE-PS2	Programming in shell 2	Z,ZK	4
_	neral overview of scripting languages, introduction into syntax, semantics, programming style, data structures, pros and cons. In addit		eper insight
	shell and some other particular scripting languages and will get practical experience with shell script programming. Note to Erasmus st		
-	ovide even very basic Bourne shell usage. Depending on actual knowledge of the students, orientation in user filesystem tools (cp, In,	•	
data filtering too	Is (cut, tr, sort, uniq) can be provided. The advantage of this module is that we do not stop at this point - we will show you also a sel techniques used in practice.	ection of advanced	scripting
BIE-PSI.21	Computer Networks	Z,ZK	5
	ices students to the principles of computer networking. It covers basic technologies, protocols, and services commonly used in local i	1 ' 1	-
	es will be amended by proseminars that introduce students into network programming and demonstrate the abilities of advanced network		Students
	actically verify configurations and management of network devices in the lab within the environment of the operating systems Linux a		
BIE-PST.21	Probability and Statistics	Z,ZK	5
	the basics of probabilistic thinking, the ability to synthesize prior and posterior information and learn to work with random variables. I om variable distributions and solve applied probabilistic problems in informatics and computer science. Using the statistical induction		
	known distributional parameters from random sample characteristics. They will also be introduced to the methods for testing statistical	=	
	the statistical dependence of two or more random variables.	,,	J
BIE-SAP.21	Computer Structures and Architectures	Z,ZK	5
	and basic digital computer units and their structures, functions, and hardware implementation: ALU, control unit, memory system, inp		
	r. In the labs, students gain practical experience with the design and implementation of the logic of a simple processor using modern		
BIE-SCE1 The Seminar of Co	Computer Engineering Seminar I mputer Engineering is a (s)elective course for students who want to deal with deeper topics of digital design, reliability and resistance to	Z Z	4 s Students
	individually within the subject. Each student or group of students solves some interesting topic with the selected supervisor. Part of the		
articles and other p	professional literature and/or work in K N laboratories. The capacity of the subject is limited by the possibilities of the seminar teacher	rs. The topics are no	ew for each
	semester.		
BIE-SCE2	Computer Engineering Seminar II	Z	4
	mputer Engineering is a (s)elective course for students who want to deal with deeper topics of digital design, reliability and resistance to Individually within the subject. Each student or group of students solves some interesting topic with the selected supervisor. Part of the		
	professional literature and/or work in K N laboratories. The capacity of the subject is limited by the possibilities of the seminar teache		
	semester.		
BIE-SEG	Systems Engineering	Z	0
	tory class on systems engineering for bachelor students in computer science. The goal of the class is to introduce basic principles of		
•	cessor and memory virtualization. Seeing and actually understanding virtualization is the overarching theme of the class. After taking difference between processes and threads as well as emulation and virtualization, what virtual memory is and how it works, what co		
	parallelism, and how processes and threads synchronize efficiently to overcome concurrency for communication.	,, срр	
BIE-SEP	World Economy and Business	Z,ZK	4
	ices students of technical universities to international business. It does that predominantly by comparing individual countries and key	•	
_	know about different religions and cultures, necessary for doing business in diverse societies as well as indexes of economic freedor oment, which are needed for the right investment decision. Seminars help to improve knowledge in the form of discussions based on		conomic
BIE-SKJ.21	Scripting Languages	Z,ZK	4
	to the world of scripted programming. Together, we will unveil the power of Bourne Again shell and PERL as proven industry standar		
standard text proc	essing utilities (AWK, sed), with some basic UNIX system tools, in many real-world situations like processing web feeds or logs. We very	will provide a genera	al overview
	ges and introduction into their pros and cons and students get practical experience with shell script programming. We will touch also		
-	t into how your code documentation can be implemented. And if you know UNIX system-level scripting already, we can show you adva overlooked frequently but increase code robustness or execution efficiency. The course is led by two veteran programmers in the script		
-	ed shell programming, teaching developers from the IT industry in several CE countries. Jan is a skilled lecturer and developer whose	-	
	streamline operations of cloud service datacenters around the globe.		
BIE-ST1	Network Technology 1	Z	3
P edm t je zam	en na získání základních znalosti z oblasti po íta ových sítí a praktických zkušeností se sí ovými technologiemi. P edm t odpovída	látce kurikula Cisco	Netacad
BIE-SWI.21	programu - CCNA1 - R&S Introduction to Networks. Software Engineering	Z,ZK	5
	ainted with methods of analysis and design of larger software projects that are typically designed and implemented in teams. They co	1	-
	ring the analysis and design of larger software systems that will be developed in the concurrent course BIE-SP1. Students get hands-	· ·	
=	nguage UML for modeling and solving software problems. Students learn the basics of object-oriented analysis, architecture design	-	he course,
	udents also gain a theoretical basis in the field of project management, estimation of costs of software projects, and methods of their		
BIE-TDP.21	Documentation and Presentation sed on the basics of creating electronic documentation with emphasis on the creation of technical reports of a larger scope, typically fi	KZ	3 e Students
	of a technical report in the LaTeX system, process an electronic presentation using the LaTeX Beamer system, and practically prese	=	
			'

the teacher. The course is intended primarily for those students who have chosen the topic of their bachelor's thesis or will choose it within the first 14 days of teaching. Within the exercises of the course, an active approach to the creation of individual parts of the bachelor's thesis is assumed. BIE-TUR.21 User Interface Design 7 7K 5 Students gain a basic overview of methods for designing and testing common user interfaces. They get experience to solve the problems where software and other products do not communicate with the user optimally, since the needs and characteristics of users are not taken into account during product development. Students gain an overview of methods that bring users into the development process to ensure optimal interface for them. BIE-TZP.21 Technological Fundamentals of Computers Z.ZK Students get acquainted with the fundamentals of digital and analog circuits, as well as basic methods of analyzing them. Students learn how computer structures look like at the lowest level. They are introduced to the function of a transistor. They will understand why processors generate heat, why cooling is necessary, and how to reduce the consumption; what the limits to the maximum operating frequency are and how to raise them; why a computer bus needs to be terminated, what happens if it is not; how a computer power supply looks like (in principle). In the labs, students model the behavior of basic electrical circuits in SW Mathematica. BIE-UOS.21 Unix-like Operating Systems ΚZ Unix-like operating systems represent a large family mostly open-source codes that kept bringing during the history of computers efficient innovative functions of multiuser operating systems for computers and their networks and clusters. The most popular OS today, Android, has a unix kernel. Students get overview of basic properties of this OS family, such as processes and threads, access rights and user identity, filters, or handling files in a file system. They learn to use practically these systems at the level of advanced users who are not only able to utilize powerful system tools that are available to users, but are also able to automatize routine agenda using the unix scripting interface, called shell. BIE-VAK.21 Selected Combinatorics Applications The course aims to introduce students in an accessible form to various branches of theoretical computer science and combinatorics. In contrast to the basic courses, we approach the issue from applications to theory. Together, we will first refresh the basic knowledge needed to design and analyze algorithms and introduce some basic data structures. Furthermore, with the active participation of students, we will focus on solving popular and easily formulated problems from various areas of (not only theoretical) informatics. Areas from which we will select problems to be solved will include, for example, graph theory, combinatorial and algorithmic game theory, approximation algorithms, optimization and more. Students will also try to implement solutions to the studied problems with a special focus on the effective use of existing tools. **BIE-VMM** Selected Mathematical Methods The lecture begins with an introduction to the analysis of complex functions of a complex variable. Next, we present the Lebesgue integral. We then address Fourier series and their properties. Further, we introduce and study the properties of the Discrete Fourier Transform (DFT) and its fast implementation (FFT). We discuss the wavelet transform. We examine the linear programming problem in more detail and its solution using the Simplex algorithm. Each topic is demonstrated with interesting examples. BIE-VR1.21 Virtual reality I Introduction to Virtual Reality (VR), virtual reality operations, metaverse, and creation. Rules and requirements for virtual worlds communication. The course focuses on the ways of creating virtual reality worlds and interactive activities in 3D worlds. It improves computational thinking, empathy, and shared social activities Basics of System Control Volitelný p edm t základy ízení systém je ur en pro všechny zájemce o aplikovanou informatiku v bakalá ském studiu. Alespo p ehledové znalosti oboru automatického ízení budou pro naše absolventy jist konkuren ní výhodou a zhodnotí je bezesporu v pr myslové praxi. Studenti získají znalosti v dynamicky se rozvíjejícím oboru s velkou budoucností. Zam íme se zejména na ízení inženýrských a fyzikálních sysém . Poskytneme vám základní informace z oblasti zp tnovazebního ízení lineárních dynamických jednorozm rových systém . Seznámíme vás s metodami vytvá ení popisu a modelu systém , základní analýzou lineárních dynamických systém a návrhem a ov ením jednoduchých zp tnovazebních PID, PSD a fuzzy regulator . Pozornost je v nována rovn ž sníma m a ak ním len m v regula ních obvodech, otázkám stability regula ních obvod , jednorázovému a pr b žnému nastavování parametr regulátoru a n kterým aspekt m pr myslových realizací spojitých a íslicových regulátor . Jednotlivá témata p ednášek jsou provázena množstvím užite ných p íklad a praktických pr myslových realizací. **BIE-ZUM** Artificial Intelligence Fundamentals Students are introduced to the fundamental problems in the Artificial Intelligence, and the basic methods for their solving. It focuses mainly on the classical tasks from the areas of state space search, multi-agent systems, game theory, planning, and machine learning. Modern soft-computing methods, including the evolutionary algorithms and the neural networks, will be presented as well. BIE-ZUM.21 Z,ZK Artificial Intelligence Fundamentals Students are introduced to the fundamental problems in the Artificial Intelligence, and the basic methods for their solving. It focuses mainly on the classical tasks from the areas of state space search, multi-agent systems, game theory, planning, and machine learning. Modern soft-computing methods, including the evolutionary algorithms and the neural networks, will be presented as well. FITE-EHD Introduction to European Economic History Z.ZK 3 The course introduces a selection of themes from European economic history. It gives the student basic knowledge about forming of the global economy through the description of the key historical periods. As European countries have been dominant actors in this process it focuses predominantly on their roles in economic history. From the large economic area of the Roman Empire to the fragmentation of the Middle Ages, from the destruction of WWII to the current affairs, the development of modern financial institutions is deciphered. The course does not cover the detailed economic history of particular European countries but rather the impact of trade and the role of particular events, institutions and organizations in history. Class meetings will consist of a mixture of lectures and discussions. FITE-SEP World Economy and Business Z,ZK The course introduces students of technical universities to international business. It does that predominantly by comparing individual countries and key regions of the world economy. Students get to know about different religions and cultures, necessary for doing business in diverse societies as well as indexes of economic freedom, corruption and economic development, which are needed for the right investment decision. Seminars help to improve knowledge in the form of discussions based on individual readings TV2K1 T lesná výchova 2 1 **TVKLV** T lovýchovný kurz Ζ 0 TVV T lesná výchova Ζ 0

Kurz pokro ilé eštiny pro ukrajinské studenty, kte í mají status uprchlíka. Zkouška potvrdí znalost eštiny na úrovní B2 s platností pro VUT.

Aktualizace výše uvedených informací naleznete na adrese http://bilakniha.cvut.cz/cs/FF.html
Generováno: dne 24.07.2025 v 23:30 hod.

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T lesná výchova 0

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