

Recommended pass through the study plan

Name of the pass: Branch Software - Passage through study

Faculty/Institute/Others:

Department:

Pass through the study plan: Open Informatics - Software 2016

Branch of study guaranteed by the department: Welcome page

Guarantor of the study branch:

Program of study: Welcome page

Type of study: unknown full-time

Note on the pass:

Coding of roles of courses and groups of courses:

P - compulsory courses of the program, PO - compulsory courses of the branch, Z - compulsory courses, S - compulsory elective courses, PV - compulsory elective courses, F - elective specialized courses, V - elective courses, T - physical training courses

Coding of ways of completion of courses (KZ/Z/ZK) and coding of semesters (Z/L):

KZ - graded assesment, Z - assesment, ZK - examination, L - summer semester, Z - winter semester

Number of semester: 1

Code	Name of the course / Name of the group of courses (in case of groups of courses the list of codes of their members) Tutors, authors and guarantors (gar.)	Completion	Credits	Scope	Semester	Role
B4B01DMA	Discrete Mathematics Petr Habala Petr Habala Petr Habala (Gar.)	Z,ZK	5	2P+2S	Z	P
B0B01LAG	Linear Algebra Jiří Velebil, Jakub Rondoš, Natalie Žukovec, Daniel Gromada, Josef Dvořák, Matěj Dostál Jiří Velebil Jiří Velebil (Gar.)	Z,ZK	8	4P+2S	Z	P
B0B36PRP	Procedural Programming Jan Faigl Jan Faigl Jan Faigl (Gar.)	Z,ZK	6	2P+2C	Z	P
B4B33RPH	Solving Problems and other Games Tomáš Svoboda, Petr Pošík Petr Pošík Tomáš Svoboda (Gar.)	KZ	6	2P+3C	Z	P
BEZZ	Basic Health and Occupational Safety Regulations Vladimír Kola, Radek Havlíček, Ivana Nová Radek Havlíček Vladimír Kola (Gar.)	Z	0	2BP+2BC	Z	P
2015_BOIVOL	Volitelné odborné předměty	Min. cours. 0	Min/Max 0/999			V

Number of semester: 2

Code	Name of the course / Name of the group of courses (in case of groups of courses the list of codes of their members) Tutors, authors and guarantors (gar.)	Completion	Credits	Scope	Semester	Role
B0B35APO	Computer Architectures Pavel Píša, Richard Šusta, Petr Štěpán Pavel Píša Pavel Píša (Gar.)	Z,ZK	5	2P+2L	L	P
BEZB	Safety in Electrical Engineering for a Bachelor's Degree Vladimír Kola, Radek Havlíček, Ivana Nová Radek Havlíček Vladimír Kola (Gar.)	Z	0	2BP+2BC	Z,L	P
B0B01LGR	Logic and Graphs Natalie Žukovec, Matěj Dostál, Alena Gollová Alena Gollová Marie Demlová (Gar.)	Z,ZK	5	3P+2S	Z,L	P
B0B01MA1	Mathematical Analysis 1 Josef Dvořák, Martin Kopecký, Josef Tkadlec, Veronika Sobotíková Josef Tkadlec Josef Tkadlec (Gar.)	Z,ZK	7	4P+2S	Z,L	P
B4B38PSIA	Computer Networks Jiří Novák, Jan Holub Jiří Novák Jiří Novák (Gar.)	Z,ZK	5	2P+2L	L	P
B0B36PJV	Programming in Java Martin Mudroch, Jiří Vokřínek, Ladislav Serédi Jiří Vokřínek Jiří Vokřínek (Gar.)	Z,ZK	6	2P+3C+7D	L	P
2015_BOIVOL	Volitelné odborné předměty	Min. cours. 0	Min/Max 0/999			V

Number of semester: 3

Code	Name of the course / Name of the group of courses (in case of groups of courses the list of codes of their members) <i>Tutors, authors and guarantors (gar.)</i>	Completion	Credits	Scope	Semester	Role
B4B33ALG	Algorithms Marko Genyk-Berezovskyj, Daniel Pr ša Daniel Pr ša Marko Genyk-Berezovskyj (Gar.)	Z,ZK	6	2P+2C	Z	P
B0B01MA2	Mathematical Analysis 2 Miroslav Korbela , Petr Hájek, Martin Bohata, Jaroslav Tišer, Karel Pospíšil, Paola Vivi, Hana Tur inová Petr Hájek Jaroslav Tišer (Gar.)	Z,ZK	7	4P+2S	L,Z	P
B4B35OSY	Operating Systems Petr Št pán, Michal Sojka Michal Sojka Michal Sojka (Gar.)	Z,ZK	4	2P+2C	Z	P
B0B01PST	Probability and Statistics Kate ina Helisová Kate ina Helisová Petr Hájek (Gar.)	Z,ZK	7	4P+2S	Z	P
B4B36ONM	Object-oriented design and Modeling	Z,ZK	6	2P+2C	Z	PO

Number of semester: 4

Code	Name of the course / Name of the group of courses (in case of groups of courses the list of codes of their members) <i>Tutors, authors and guarantors (gar.)</i>	Completion	Credits	Scope	Semester	Role
B0B36DBS	Database Systems Martin imná , Václav Kratochvíl Martin imná Martin imná (Gar.)	Z,ZK	6	2P+2C+4D	L	P
B0B33OPT	Optimization Tomáš Werner, Petr Olšák, Mirko Navara, Tomáš Kroupa Tomáš Werner Tomáš Werner (Gar.)	Z,ZK	7	4P+2C	Z,L	P
B4B36PDV	Parallel and Distributed Computing Mat j Kařka, Michal Jakob Michal Jakob Michal Jakob (Gar.)	Z,ZK	6	2P+2C	L	P
B4B36FUP	Functional Programming Rostislav Hor ík, Tomáš Votroubek Rostislav Hor ík Michal P chou ek (Gar.)	Z,ZK	6	2P+2C	L	PO
2015_BOIVOL	Volitelné odborné p edm ty	Min. cours. 0	Min/Max 0/999			V

Number of semester: 5

Code	Name of the course / Name of the group of courses (in case of groups of courses the list of codes of their members) <i>Tutors, authors and guarantors (gar.)</i>	Completion	Credits	Scope	Semester	Role
B4BPROJ6	Unassisted project Tomáš Svoboda, Petr Pošík, Ji í Šebek, Jaroslav Sloup, Ivan Jelínek, Katarína Žmolíková Petr Pošík	Z	6	0+2	Z,L	P
B4B39IUR	User interfaces implementation Zden k Míkovec, Miroslav Macík Miroslav Macík Zden k Míkovec (Gar.)	Z,ZK	6	2P+2S	Z	PO
B4B01JAG	Languages, Automats and Gramatics Marie Demlová, Ji í Demel Marie Demlová Marie Demlová (Gar.)	Z,ZK	6	2P+2S	Z	PO
B4B36SIN	Software Engineering Ji í Šebek, Martin Komárek Martin Komárek Martin Komárek (Gar.)	Z,ZK	6	3P+2S	Z	PO
2015_BOIVOL	Volitelné odborné p edm ty	Min. cours. 0	Min/Max 0/999			V

Number of semester: 6

Code	Name of the course / Name of the group of courses (in case of groups of courses the list of codes of their members) <i>Tutors, authors and guarantors (gar.)</i>	Completion	Credits	Scope	Semester	Role
BBAP20	Bachelor thesis Roman mejla Roman mejla (Gar.)	Z	20	12S	L,Z	P
2015_BOIVOL	Volitelné odborné p edm ty	Min. cours. 0	Min/Max 0/999			V

List of groups of courses of this pass with the complete content of members of individual groups

Kód	Name of the group of courses and codes of members of this group (for specification see here or below the list of courses)	Completion	Credits	Scope	Semester	Role
2015_BOIVOL	Voliteľné odborné predmety	Min. cours. 0	Min/Max 0/999			v

List of courses of this pass:

Code	Name of the course	Completion	Credits
B0B01LAG	Linear Algebra	Z,ZK	8
The course covers the initial parts of linear algebra. Firstly, the basic notions of a linear space and linear mappings are covered (linear dependence and independence, basis, coordinates, etc). The calculus of matrices (determinants, inverse matrices, matrices of a linear map, eigenvalues and eigenvectors, diagonalisation, etc) is covered next. The applications include solving systems of linear equations, the geometry of a 3D space (including the scalar product and the vector product) and SVD.			
B0B01LGR	Logic and Graphs	Z,ZK	5
This course covers basics of mathematical logic and graph theory. Syntax and semantics of propositional and predicate logic are introduced. The importance of the notion of consequence and of the relationship between a formula and its model is stressed. Further, basic notions from graph theory are introduced.			
B0B01MA1	Mathematical Analysis 1	Z,ZK	7
The aim of the course is to introduce students to basics of differential and integral calculus of functions of one variable.			
B0B01MA2	Mathematical Analysis 2	Z,ZK	7
The subject covers an introduction to the differential and integral calculus in several variables and basic relations between curve and surface integrals. Other part contains function series and power series with application to Taylor and Fourier series.			
B0B01PST	Probability and Statistics	Z,ZK	7
B0B33OPT	Optimization	Z,ZK	7
The course provides an introduction to mathematical optimization, specifically to optimization in real vector spaces of finite dimension. The theory is illustrated with a number of examples. You will refresh and extend many topics that you know from linear algebra and calculus courses.			
B0B35APO	Computer Architectures	Z,ZK	5
B0B36DBS	Database Systems	Z,ZK	6
The course is designed as a basic database course mainly aimed at the student ability to design a relational data model and to use the SQL language for data definition as well as for data querying and to choose the appropriate degree of transaction isolation. Students will also get acquainted with the most commonly used indexing techniques, database system architecture and their management. They will verify their knowledge during the elaboration of a continuously submitted seminar task.			
B0B36PJV	Programming in Java	Z,ZK	6
The course builds on the basics of algorithms and programming from the first semester and introduces students to the Java environment. The course also focus on the object concept of the Java language. The topics of the course includes exceptions, event handling, and building a graphical interface. Basic library methods, working with files and using generic types will be introduced. An important topic is models of multithreaded applications and their implementation. Practical exercises of practical skills and knowledge of Java is tested in the form of solving partial tasks and semester work, which will be submitted continuously through the source code version control system. The semester work scoring consists of points for the correctness and efficiency of the code, as well as points that take into account the quality of the source codes, their readability and reusability.			
B0B36PRP	Procedural Programming	Z,ZK	6
The course accompanies basic programming emphasizing the data representation in computer memory. Furthermore, the concepts of linked data structures and processing user inputs are developed. Students master the practical implementation of simple individual tasks. The course emphasizes acquiring programming habits for creating readable and reusable programs. At the same time, the effort is to build students an overview of the program operation, data model, memory access, and management. Therefore, the C programming language is used that provides a direct link between the program data structures and their representation in the computer memory. Students will get acquainted not only with program compilation and linking but also with debugging and profiling. Labs aim to acquire practical skills of implementing simple individual tasks, emphasizing functionality and accuracy of implementation. Student independence is developed by a set of homework with the possibility of optional and bonus assignments. The final task is an integration of a larger program using existing implementations. Evaluation of coding style motivated by writing legible, understandable, and maintainable codes is also a part of the selected tasks.			
B4B01DMA	Discrete Mathematics	Z,ZK	5
In this course students meet some important topics from the field of discrete mathematics. Namely, they will explore divisibility and calculations modulo n, diophantine equations, binary relations, mappings, cardinality of sets, induction, and recurrence equations. The second aim of this course is to teach students the language of mathematics, both passively and actively, and introduce them to mathematics as science.			
B4B01JAG	Languages, Automats and Gramatics	Z,ZK	6
Basic notions of the theory of finite automata and grammars: deterministic and non deterministic finite automata, languages accepted by finite automata, regular expressions. Grammars and languages generated by grammars with emphasis to context free grammars. A very brief introduction of Turing machines.			
B4B33ALG	Algorithms	Z,ZK	6
In the course, the algorithms development is constructed with minimum dependency to programming language; nevertheless the lectures and seminars are based on Java. Basic data types a data structures, basic algorithms, recursive functions, abstract data types, stack, queues, trees, searching, sorting, special application algorithms, Dynamic programming. Students are able to design and construct non-trivial algorithms and to evaluate their effectivity.			
B4B33RPH	Solving Problems and other Games	KZ	6
The main motivation is to let students to deal with real-world problems properly. When working on real problems the student shall learn how to decompose the big problem, how to define interfaces, how to test and validate individual steps and so on. Many problems will actually be beyond the first-year-student skills. And many problem will not be solved in the optimal way. The unsolved parts should motivate the students to study difficult theoretical subjects. They should generate the important questions. Ideally, at the end of the subject, the student should be eager to study deeper about informatics. The course also explains the basis of the object oriented design, software testing, ways for writing readable and robust codes.			

B4B35OSY	Operating Systems	Z,ZK	4
Lecture introduces operation system's basic concepts and principles as processes, threads, communication and synchronization, virtual memory, drivers, file systems, basic security aspects. These topics are theoretically described and demonstrated on Linux and Windows OS with multi-core systems. Practical exercises from OS in C programming language will be solved on labs. Students will work with Linux OS and micro-kernel NOVA.			
B4B36FUP	Functional Programming	Z,ZK	6
This course introduces students into the techniques of functional programming, the advantages and disadvantages of this programming paradigm, and its use in practice. This approach is declarative in the sense that the programmer symbolically describes the problem to be solved, rather than specifying the exact sequence of operations required to solve it. It allows focusing on the essence of the solved problem and implementing even more complex algorithms compactly. Functional programming has notable advantages for parallelization and automated verification of algorithms, and the most useful functional programming concepts are increasingly often introduced to standard programming languages. Because of the focus of functional programming on symbols, rather than numbers, functional programming has been heavily used in artificial intelligence fields, such as agent systems or symbolic machine learning. This course is also part of the inter-university programme prg.ai Minor. It pools the best of AI education in Prague to provide students with a deeper and broader insight into the field of artificial intelligence. More information is available at https://prg.ai/minor .			
B4B36ONM	Object-oriented design and Modeling	Z,ZK	6
B4B36PDV	Parallel and Distributed Computing	Z,ZK	6
B4B36SIN	Software Engineering	Z,ZK	6
B4B38PSIA	Computer Networks	Z,ZK	5
B4B39IUR	User interfaces implementation	Z,ZK	6
Based on the user interface specification (created by design team), the student will be able to implement user interface and communicate efficiently with other stakeholders taking part in the whole process of design, testing, and implementation of the user interface.			
B4BPROJ6	Unassisted project	Z	6
BBAP20	Bachelor thesis	Z	20
BEZB	Safety in Electrical Engineering for a Bachelor's Degree	Z	0
The purpose of the safety course is to give the students basic knowledge of electrical equipment and installation as to avoid danger arising from operation of it. This introductory course contains fundamentals of Safety Electrical Engineering. In this way the students receive qualification of instructed person that enables them to work on electrical equipment.			
BEZZ	Basic Health and Occupational Safety Regulations	Z	0
The guidelines were worked out based on The Training Scheme for Health and Occupational Safety designed for employees and students of the Czech Technical University in Prague, which was provided by the Rector's Office of the CTU. Safety is considered one of the basic duties of all employees and students. The knowledge of Health and Occupational Safety regulations forms an integral and permanent part of qualification requirements. This program is obligatory.			

For updated information see <http://bilakniha.cvut.cz/en/FF.html>

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