Recomended pass through the study plan

Name of the pass: Branch Human-Computer Interaction -Recommended course structure

Faculty/Institute/Others: Faculty of Electrical Engineering
Department:
Pass through the study plan: Open Informatics - Human-Computer Interaction
Branch of study guranteed by the department: Welcome page
Guarantor of the study branch:
Program of study: Open Informatics
Type of study: Follow-up master full-time
Note on the pass:

Coding of roles of courses and groups of courses:
P - compulsory courses of the program, PO - compulsory courses of the branch, Z - compulsory courses, S - compulsory elective courses, PV - compulsory elective courses, F - elective specialized courses, V - elective courses, T - physical training courses

Coding of ways of completion of courses (KZ/Z/ZK) and coding of semesters (Z/L):
KZ - graded assesment, Z - assesment, ZK - examination, L - summer semester, Z - winter semester

Number of semester: 1

Code	Name of the course / Name of the group of courses *(in case of groups of courses the list of codes of their members)* *Tutors, **authors** and guarantors (gar.)*	Completion	Credits	Scope	Semester	Role
BE4M33PAL	**Advanced Algorithms** *Ondřej Drbohlav, Marko Genyk-Berezovskyj, Daniel Průša **Daniel Průša** Daniel Průša (Gar.)*	Z,ZK	6	2P+2C	Z	P
BEEZM	**Safety in Electrical Engineering for a master´s degree** *Vladimír Kůla, Ivana Nová, Josef Černohous, Radek Havlíček **Radek Havlíček** Vladimír Kůla (Gar.)*	Z	0	2BP+2BC	Z	P
BE4M39PUR1	**Psychology in HCI**	Z,ZK	6	2P+2S	Z	PO
BE4M39NUR	**User Interface Design** *Zdeněk Míkovec **Zdeněk Míkovec** Zdeněk Míkovec (Gar.)*	Z,ZK	6	2P+2S	Z	PO
2018_MOIEVOL	**Elective subjects**	Min. cours. 0	Min/Max 0/999			V

Number of semester: 2

Code	Name of the course / Name of the group of courses *(in case of groups of courses the list of codes of their members)* *Tutors, **authors** and guarantors (gar.)*	Completion	Credits	Scope	Semester	Role
BE4M35KO	**Combinatorial Optimization** *Zdeněk Hanzálek **Zdeněk Hanzálek** Zdeněk Hanzálek (Gar.)*	Z,ZK	6	3P+2C	L	P
BE4M01TAL	**Theory of Algorithms** *Marie Demlová, Natalie Žukovec **Marie Demlová** Marie Demlová (Gar.)*	Z,ZK	6	3P+2S	L	P
BE4M39PTV	**Spatial Design**	Z,ZK	6	2P+2L	L	PO
BE4M39VIZ	**Visualization** *Ladislav Čmolík **Ladislav Čmolík** Ladislav Čmolík (Gar.)*	Z,ZK	6	2P+2C	L	PO
2018_MOIEVOL	**Elective subjects**	Min. cours. 0	Min/Max 0/999			V

Number of semester: 3

Code	Name of the course / Name of the group of courses *(in case of groups of courses the list of codes of their members)* *Tutors, **authors** and guarantors (gar.)*	Completion	Credits	Scope	Semester	Role
BE4MSVP	**Software or Research Project** *Jiří Šebek, Petr Pošík, Jaroslav Sloup, Katarína Žmolíková, Tomáš Drábek **Petr Pošík***	KZ	6		Z,L	P
BE4M36ZKS	**Software Quality Assurance** *Karel Frajták, Miroslav Bureš, Matěj Klíma **Miroslav Bureš** Miroslav Bureš (Gar.)*	Z,ZK	6	2P+2C	Z	PO
BE4M36SAN	**Statistical data analysis** *Jiří Kléma **Jiří Kléma** Jiří Kléma (Gar.)*	Z,ZK	6	2P+2C	Z	PO

2018_MOIEVOL	**Elective subjects**	Min. cours. 0	Min/Max 0/999			V

Number of semester: 4

Code	Name of the course / Name of the group of courses *(in case of groups of courses the list of codes of their members)* *Tutors,* ***authors*** *and guarantors (gar.)*	Completion	Credits	Scope	Semester	Role
BDIP25	**Diploma Thesis**	Z	25	22s	L	P
2018_MOIEVOL	**Elective subjects**	Min. cours. 0	Min/Max 0/999			V

List of groups of courses of this pass with the complete content of members of individual groups

Kód	Name of the group of courses and codes of members of this group (for specification see here or below the list of courses)	Completion	Credits	Scope	Semester	Role
2018_MOIEVOL	**Elective subjects**	**Min. cours. 0**	**Min/Max** 0/999			V

List of courses of this pass:

Code	Name of the course	Completion	Credits
BDIP25	Diploma Thesis	Z	25
Independent final comprehensive work for the Master's degree study programme. A student will choose a topic from a range of topics related to his or her branch of study, which will be specified by branch department or branch departments. The diploma thesis will be defended in front of the board of examiners for the comprehensive final examination.			
BE4M01TAL	Theory of Algorithms	Z,ZK	6
The course brings theoretical background of the theory of algorithms with the focus at first on the time and space complexity of algorithms and problems, secondly on the correctness of algorithms. Further it is dealt with the theory of complexity; the classes P, NP, NP-complete, PSPACE and NPSPACE are treated and properties of them investigated. Probabilistic algorithms are studied and the classes RP and ZZP introduced.			
BE4M33PAL	Advanced Algorithms	Z,ZK	6
Basic graph algorithms and graph representation. Combinatorial algorithms. Application of formal languages theory in computer science - pattern matching.			
BE4M35KO	Combinatorial Optimization	Z,ZK	6
The goal is to show the problems and algorithms of combinatorial optimization (often called discrete optimization; there is a strong overlap with the term operations research). Following the courses on linear algebra, graph theory, and basics of optimization, we show optimization techniques based on graphs, integer linear programming, heuristics, approximation algorithms and state space search methods. We focus on application of optimization in stores, ground transportation, flight transportation, logistics, planning of human resources, scheduling in production lines, message routing, scheduling in parallel computers.			
BE4M36SAN	Statistical data analysis	Z,ZK	6
This course builds on the skills developed in introductory statistics courses. It is practically oriented and gives an introduction to applied statistics. It mainly aims at multivariate statistical analysis and modelling, i.e., the methods that help to understand, interpret, visualize and model potentially high-dimensional data. It can be seen as a purely statistical counterpart to machine learning and data mining courses.			
BE4M36ZKS	Software Quality Assurance	Z,ZK	6
BE4M39NUR	User Interface Design	Z,ZK	6
Students will get acquainted with the theory of human-computer communication and interaction (formal description of user interfaces, formal user models, the fundamentals of perception, cognition, and user information evaluation).			
BE4M39PTV	Spatial Design	Z,ZK	6
Course aim is to evoke interest in shape, material and its spatial characteristic with help of sophisticated spatial tasks and studies. It is not intended to educate a sculptor or designer. Another aspect is to turn students' attention from restricted form of flat computer screens towards free real space and let them by means of basic techniques like drawing and modeling to create spontaneously. Students will be confronted with basic composition and form creation principles of Gestalt psychology. Student will verify knowledge gained by means of sophisticated composition tasks. This course will take place in the sculptural and design workshop of Faculty of Architecture.			
BE4M39PUR1	Psychology in HCI	Z,ZK	6
The aim of the course is that students will master all phases of the research process starting from initial planning up to the translation of their observations into innovative design concepts, so they are able to run applied research projects themselves. Overall the emphasis is laid on practitioner's approach and developing skills needed for adopting these technique in daily design practice across various domains.			
BE4M39VIZ	Visualization	Z,ZK	6
In this course, you will get the knowledge of theoretical background for visualization and the application of visualization in real-world examples. The visualization methods are aimed at exploiting both the full power of computer technologies and the characteristics (and limits) of human perception. Well-chosen visualization methods can help to reveal hidden dependencies in the data that are not evident at the first glance. This in turn enables a more precise analysis of the data or provides a deeper insight into the core of the particular problem represented by the data.			

BE4MSVP	Software or Research Project	KZ	6
Independent work on a problem under the guidance of an advisor. Usually but not mandatory, the problem being solved is a subproblem of approaching diploma thesis and the project advisor is the diploma thesis supervisor too. Therefore, we recommend choosing the topic of the diploma thesis at the beginning of the 3rd semester and not underestimating its timely selection. The topic of the project should be relevant to the major branch of the study. The software and research project course must have a clearly defined output, such as a technical report or a computer program. The output is defended, evaluated and graded. Important note: - By default, it is not possible to complete more than one subject of this type. - An exception may be granted by the guarantor of the major branch of the study. A possible reason for granting an exemption is that the work-project has a different topic and is led by another supervisor. A typical example is working on a project abroad. Note: The student enrolls in the course of SVP at the department of the supervisor. If the course does not list the course, then at the department 13139 (variant A4M39SVP). The contact email in case of further questions: oi@fel.cvut.cz. More instructions for entering and elaborating the project can be found on the website of the Department of Computer Graphics and Interaction http: //dcgi.felk. cvut.cz/cs/study/predmetprojekt.			
BEEZM	Safety in Electrical Engineering for a master´s degree	Z	0
The course provides for students of all programs periodic training guidelines for health and occupational safety and gives knowledge of electrical hazard of given branch of study. Students receive indispensable qualification according to the current Directive of the Dean.			

For updated information see http://bilakniha.cvut.cz/en/f3.html
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