Recomended pass through the study plan

Name of the pass: Master branch Computer Security, in Czech, 2016-2019

Faculty/Institute/Others: Department: Pass through the study plan: Master branch Computer Security, in Czech, 2016-2019 Branch of study guranteed by the department: Welcome page Guarantor of the study branch: Program of study: Informatics, valid until 2024 Type of study: Follow-up master full-time

Note on the pass: Jako volitelné p edm ty lze zapisovat oborové p edm ty sousedních obor a zam ení.

Coding of roles of courses and groups of courses:

P - compulsory courses of the program, PO - compulsory courses of the branch, Z - compulsory courses, S - compulsory elective courses, PV - compulsory elective courses, F - elective specialized courses, V - elective courses, T - physical training courses

Coding of ways of completion of courses (KZ/Z/ZK) and coding of semesters (Z/L):

KZ - graded assesment, Z - assesment, ZK - examination, L - summer semester, Z - winter semester

Number of seme	ester: 1					
Code	Name of the course / Name of the group of courses (in case of groups of courses the list of codes of their members) Tutors, authors and guarantors (gar.)	Completion	Credits	Scope	Semester	Role
MI-MPI	Mathematics for Informatics Št pán Starosta	Z,ZK	7	3P+2C	Z	PP
MI-PAA	Problems and Algorithms Petr Fišer	Z,ZK	5	2P+1R+1C	z	PP
MI-MTI.16	Modern Internet Technologies	Z,ZK	5	2P+1C	Z	PO
MI-REV.16	Reverse Engineering	Z,ZK	5	1P+2C	Z	PO
MI-V.2017	ist volitelné magisterské p edm ty, verze 2017 MI-IKM,MI-AFP, (see the list of groups below)	Min. cours. 0	Min/Max 0/0			V

Number of semester: 2

Code	Name of the course / Name of the group of courses (in case of groups of courses the list of codes of their members) Tutors, authors and guarantors (gar.)	Completion	Credits	Scope	Semester	Role
MI-PDP.16	Parallel and Distributed Programming	Z,ZK	5	2P+2C	L	PP
MI-SPI.16	Statistics for Informatics	Z,ZK	7	4P+2C	L	PP
MI-HWB.16	Hardware Security	Z,ZK	5	2P+2C	L	PO
MI-MKY.16	Mathematics for Cryptology	Z,ZK	5	3P+1C	L	PO
MI-SYB.16	System Security	Z,ZK	5	2P+2C	L	PO
MI-V.2017	ist volitelné magisterské p edm ty, verze 2017 MI-IKM,MI-AFP, (see the list of groups below)	Min. cours. 0	Min/Max 0/0			V

Code	Name of the course / Name of the group of courses (in case of groups of courses the list of codes of their members) Tutors, authors and guarantors (gar.)	Completion	Credits	Scope	Semester	Role
MI-MPR	Master Project	Z	7		Z,L	PP
MI-KRY.16	Advanced Cryptology	Z,ZK	5	2P+2C	Z	PO
MI-SIB.16	Network Security	Z,ZK	5	2P+1C	L	PO
MI-PV-EM.2016	Povinn volitelné magisterské ekonomicko manažerské p edm ty, verze 2016 FI-VEZ,MI-IBE, (see the list of groups below)	Min. cours. 1 Max. cours. 2	Min/Max 2/6			VE

MI-V.2017	ist volitelné magisterské p edm ty, verze 2017	Min. cours.	Min/Max		N
1011-0.2017	MI-IKM,MI-AFP, (see the list of groups below)	0	0/0		v

Code	Name of the course / Name of the group of courses (in case of groups of courses the list of codes of their members) Tutors, authors and guarantors (gar.)	Completion	Credits	Scope	Semester	Role
MI-DIP	Diploma Project	Z	23		L,Z	PP
MI-PV-HU.2016	Povinn volitelné magisterské humanitní p edm ty, verze 2016 NI-CAP,FI-FIL, (see the list of groups below)	Min. cours. 1 Max. cours. 2	Min/Max 3/6			VH
MI-V.2017	ist volitelné magisterské p edm ty, verze 2017 MI-IKM,MI-AFP, (see the list of groups below)	Min. cours.	Min/Max 0/0			V

List of groups of courses of this pass with the complete content of members of individual groups

Kód		Name of the group o group (for specificat	f courses ar ion see here	nd codes of members of this or below the list of courses)	Com	pletion	Credit	s Scope	Semester	Role
MI-PV-E	M.2016	Povinn volitelné		ekonomicko manažerské	Min.	cours. 1 . cours. 2	Min/Ma 2/6	ax		VE
FI-VEZ	economic-	managerial course from	MI-IBE	Information Security	I	MI-MPX		Management	practice	
MI-PCM.16	Project An	d Change Management	MI-SEP	World Economy and Business			I			
			1		Min.	cours.				
MI-PV-H	IU.2016	Povinn volitelné n		humanitní p edm ty, verze		1	Min/Ma	ax		νн
			2016		Max	. cours. 2	3/6			
NI-CAP	Cultural an	d Social Anthropology	FI-FIL	Philosophy	I	MI-HMI2		History of Mat	hematics and	Infor
FI-HTE	History of	Technology and Econom	FI-HPZ	Humanities subject from a study		MI-KYB.	16	Cybernality		
FI-MPL		I Psychology	FI-KSA	Cultural and Social Anthropology		FI-ULI		Introduction to	Linguistics fo	r
MI-V.	2017	ist volitelné	magisterské	p edm ty, verze 2017	Min.	cours. 0	Min/Ma	ax		v
MI-IKM	Internet an	d Classification Meth	MI-AFP	Applied Functional Programming		MI-APH	· · ·	Architecture o	f computer gai	nes
MI-BML	Bayesian M	Methods for Machine Lea	MI-BPS	Wireless Computer Networks		MI-DSP		Database Sys	tems in Practe	s
MI-DZO	Digital Ima	ge Processing	MI-DDM	Distributed Data Mining		MI-PAM		Efficient Prep	ocessing and	Para
MI-GLR	Games an	d reinforcement learning	NI-HSC	Side-Channel Analysis in Hardwar		MI-HMI2	1	History of Mat	hematics and	Infor
MI-IVS	Intelligent	embedded systems	NI-IAM	Internet and Multimedia		MI-IOT		Internet of Things		
MI-ATH	Combinato	orial Theories of Games	NI-CCC	Creative Coding and Computationa	a	NI-LSM	:	Statistical Modelling Lab		
MI-LOM.16	Linear Opt	imization and Methods	MI-MSI	Mathematical Structures in Compu	۱	MI-MZI		Mathematics f	or data scienc	е
NI-MOP	Modern Ol	oject-Oriented Programmi	MI-MPC	Modern programming in C ++		MI-MAI		Multimedia an	d Internet	
MI-OLI	Linux Drive	ers	MI-ARI	Computer arithmetic		NI-PG1		Computer Gra		
MI-PVR		Virtual Reality	NI-AML	Advanced machine learning		MI-IOS			nniques in iOS	appli
MI-PVS		embedded systems	MI-DNP	Advanced .NET		MI-PYT		Advanced Pyt		
MI-PRC		ing in CUDA	MI-PSL	Programming in Scala		MI-RUB		Programming	,	
MI-ROZ.16	Pattern Re	0	MI-RRI	Risk Management in Informatics		MI-SCE1			gineering Sem	inar Mas
MI-SCE2		Engineering Seminar Mas	MI-SZ1	Knowledge Engineering Seminar N	Ла	PI-SCN			Digital Design	
MI-SCR		Analysis of Time Ser	BI-SOJ	Machine Oriented Languages		MI-TS1			eminar Master	
MI-TS2		I Seminar Master II	MI-TS3	Theoretical Seminar Master III		MI-TS4			eminar Master	IV
MI-TNN	Theory of	Neural Networks	MI-VEM	Scientific thinking		MI-MCS		Multicore Sys		
MI-VYC	Computab	,	NI-VPR	Research Project		MI-ZS10		Master interns	hip abroad for	10
MI-ZS20	Master inte	ernship abroad for 20	MI-ZS30	Master internship abroad for 30						

List of courses of this pass:

BL-SOU Machine Oriented Languages ZZK Subtrast of the conservation of software with hardware. Next, there will be discussed as 85 specifies of the majority of OSes from the sppciation point of well liked to higher for This involved specifies of the majority of OSes from the sppciation point of well liked to higher for This involved specifies of the majority of OSes from the sppciation point of well liked to higher for This involved specifies of the like of the discost as 0.0000 (III) ZK FI-FIL Philosophy ZK ZK Humanities subject than bas been studied above the Venchean for study affraion on beard of the Cent in the request of the student. ZK FI-FICE Histophy of TeChnology and Economics ZK Fixed content induces the scientific desplines of histophy and scientific discipline desing with the desplice of the world an information of the 22 status of the scientific despline desing with the desplice of the world an information with the scient scientific despline desing with the desplice of the world an information with the scient scientific despline desing with the desplice of the world an information with the scient scientific despline desing with the desplice of the world an information with the science is provided pr	Credits	Completion	le Name of the course	Code
In deficient cooperation of software with hardware. Next, there will be discussed x88 specifies of the majority of Osek from the application point of wein inked to higher for This knowledge will be used during reverse engineering, applications, and evaluation of class security. FI-FIL Philosophy ZK FI-HIZ Humanities subject from a study abroad Z A Humanities subject than base has taided abroad as comparison of the Credit hards and Credit-aboreviation or the substration of the Study affairs on behalf of the Dan at the request of the strength and the European region 18 to 32 to ensure. ZK FI-HTE History and technology. ZK Fire course introduces the scientific desplations of history and technology. ZK ZK Fire course introduces the scientific desplations of history and technology. ZK ZK Fire course introduces the scientific desplations of history and technology. ZK ZK FirePLL Managerial Psychology ZK FirePLL Managerial Psychology ZK FirePL Managerial Psychology	4			
This knowledge will be used during reverse engineering, optimization, and evaluation of code security. ZK FI-FIL Philosophy see AGB16 ZK FI-HIZ Humanities subject from a study abroad Z A "Humanities subject from a study abroad Z FI-HIZ Humanities subject from a study abroad in Computory Humanities required the student. ZK FI-HITE History of Tochnology and Economics ZK FI-HITE History of Tochnology and Economics ZK FI-HOR Calurat and Social Anthropology ZK File Calurat and Social Anthropology ZK FI-HOR Managerial Psychology ZK FI-HOR <td></td> <td></td> <td></td> <td></td>				
FI-HPZ Humanities subject from a study abroad Z A*Humanities subject from a study abroad in Computory Humanities Module that is required in the The substitution is approved by the Vie-Dean to study after on study after on the request of the scientific disciplines of history and technology and Economics ZK FI-HTE History of Technology and Economics ZK File-NTE Utilization in approved by the Vie-Dean or study afteroad by the Circle hinds and Czechoskowski in comparison with the disciplines of history and technology, accommol and social hardropology of the Circle hinds and Czechoskowski in comparison with the disciplines of the Circle hinds and Czechoskowski in comparison with the discipline dealing with the diversity of the world - enantropologial research from our "seator" outtrues (topic: hinds, neiling), reside ecolution, migratory of the Circle hinds and Czechoskowski in comparison with the diversity of the more and antropology is as a study abroad in Computery Linguistics. ZK FI-VEZ Monangerial Psychology ZK FI-VEZ economic-managerial course from a study afteroid in Computery Humanities. Module in the request of the student. The student after or study afteroid in Computery Humanities. Student on the student after or study afteroid in Computery Humanities. Student on the student after or study afteroid in Computery Humanities. Student on the student aftero or study afteroid in Computery and the constant of the student. The course intervention of the student. FI-VEZ economic-managerial courses for damas ZZK <td< td=""><td>I languages</td><td>iked to higher level</td><td></td><td>and efficient coope</td></td<>	I languages	iked to higher level		and efficient coope
A "Humaties adject that has been studied abroad" is covered by the Humanities subject from a study abroad in Computery Humanites Module that is required in the sectore life source life s	2	ZK		FI-FIL
A "Humanities subject that has been studied abroad" is covered by the Humanities subject from a study abroad in Computery Humanities Module that is required in the The substitution is approved by the Vote-Deen to study affairoo barled of the Dean at the required of the Scan the scanting the definition of the Scan t	3	Z	FI-HPZ Humanities subject from a study abroad	FI-HPZ
The course introduces the scientific disciplines of history and technology , economic and social history of the Czech lands and Czechoslovakia in comparison with the de the European region 15 to 2 i contury. FI-KSA ICULUTIAL and Social Anthropology (2K) FI-KSA ICULUTIAL and Social Anthropology (2K) FI-VEX IF-IVEX IF-IVEX ICULUTIAL introduction, inprated and cultural intrologology as a scientific discipline dealing with the diversity of the work? enables of the basics of adoalitation, migration, globalization, material culture, language, health, history, dealth, slown. The course is an interesting alternative to other humanities, taught at FIT. FI-MPL INtroduction to Linguistics for Computer ZK FI-UEZ ICUL INtroduction to Linguistics for Computer ICUL The scuest is presented in Czach. FI-VEZ ICUL INtroduction to Pappied Truncitional Programming matdgms Tableous at the secure of the student. MI-AFP Applied Truncitional Programming represents one of the traditional programming matdgms Tableous at the functional programming represents on early advance of the scenest and creative points of the student. MI-AFP Architecture of computer games development, from both the technical and creative points of two the opplication of the student and creative points of two the opplication programming and genesity in practice. MI-AFH COmparison and apply them in practical coversisting distributed with the distrib	curriculum.	is required in the c	lumanities subject that has been studied abroad" is covered by the Humanities subject from a study abroad in Compulsory Humanities Module that	A "Humanities su
The European region 10 to 21 century. FI-KSA Cultural and Social Anthropology ZK The one-semistic course aims to acquint students with the basics of social and cultural anthropologics as ackentific discipline dealing with the diversity of the work-to- anthropological research from our "actic" cultures (topics kirchip, religion, social eclusion, negration, globalization, material culture, language, health, history, dealin, stown: The course is presented in Casch. The MPL Managerial Psychology ZK FI-MPL Introduction to Linguistics for Computer ZK ZK FI-MEZ economic-managerial locurse from a study abroad Z A "Humanilies subject that has been studied abroad in convel by the Vice-Demonstration on study abroad in Compulsory Humanilies subject that the subent. Z Mi-APP hsubdition is approved by the Vice-Demonstrationally imperable and the request of the subent. KZ Mi-APP Applied Functional Programming and the subent study affairs on subel of the Design of subent study affairs on subel at the Design of subent. KZ Mi-APH Architecture of computer games Z,ZK Bidents will gain a basic understanding of the various issues in the field of computer game development, from basis of basis of the basis of pathinding, networking, and apply them in practical sercises [aba). Z,ZK Mi-APH Computer arithmetic Z,ZK <td>2</td> <td>ZK</td> <td>FI-HTE History of Technology and Economics</td> <td>FI-HTE</td>	2	ZK	FI-HTE History of Technology and Economics	FI-HTE
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anthropologial research from our "exote" outhress (topics: kinetig, religion, social exotusion, migration, globalization, material culture, language, health, history, dealth, h	2	ZK	FI-KSA Cultural and Social Anthropology	FI-KSA
FI-ULI Introduction to Linguistics for Computer This course is presented in Czach. ZK FI-VEZ economic-managerial course from a study abroad The substitution is approved by the Humanites subject from a study abroad in Computory Humanites Module that is required in the The substitution is approved by the Vice-Dean for study affairs on behalf of the Dean at the request of the student. Z MI-AFP Applied Functional programming presentes to one of the traditional programming paratility one of the traditionally imperative languages (CH+, CH, Java), As such, mastering this paradigm the rise novadays and the functional paradigm becomes an important construct of traditionally imperative languages (CH+, CH, Java), As such, mastering this paradigm the rise novadays and the functional paradigm becomes an important construct of traditionally imperative languages (CH+, CH, Java), As such, mastering this paradigm recessary competence-orients and expecially the practice. Z,ZK MI-APH Architecture of computer games Z,ZK Students will gain a basic understanding of the various issues in the field of computer games Z,ZK MI-ARH Computer arithmetic Z,ZK Budents will gain a basic understanding of the various issues in the field of computer games Z,ZK MI-ARH Computer arithmetic Z,ZK Budents will gain a basic understanding description in the spin and data game and the spin	•		ropological research from our "exotic" cultures (topics: kinship, religion, social exclusion, migration, globalization, , material culture, language, healt	
This course is presented in Czech. Z FI-VEZ economic-managerial course from a study abroat Z A Humanities subject that has been studied abroad' is covered by the Humanities subject from a study abroad in Compulsory Humanities Module that is required in the The substitution is approved by the Vice-Dean for study aftairs on behalf of the Dean the request of the student. MI-AFP MI-AFP Applied Functional Programming The request of the student. KZ This course is presented in Czech. Functional programming tergresents one of the traditional programming tenguages (C++, C#, Java). As such, mastering this paradigm: construct of raditional monoparations. The substitution is approved by the Vice-Dean for computer games. Z,ZK Students will gain a basic understanding of the various issues in the field of computer game. They will also understand the basics of pathfinding, networking, and apply them in practical sercrises and will be able to design anthmetic operations implementation units. Z,ZK MI-ARI Computer arithmetic Z,ZK MI-ARI Combinatorial Theories of Games Z,ZK This course is presented in Czech. Z,ZK MI-BML Bayesian Methods for Machine Learning KZ Mi-BML Bayesian Methods in the dynamically evolving machine learning about the hidden variables (true do the stude variables (true do the variables (true do the requestin applotanotha stude variables (true do the request applotanoth	2	ZK	FI-MPL Managerial Psychology	FI-MPL
FI-VEZ economic-managerial course from a study abroad is compulsory Humanities Model that is required in the The substitution is approved by the Yune-Bean for study abroad in Compulsory Humanities Model that is required in the The substitution is approved by the Yune-Bean for study abroad in Compulsory Humanities Model that is required in the The substitution is approved by the Yune-Bean for study abroad in the Dean at the request of the student. MI-AFP Applied Functional programming particle abroad is computery and especially the practice. KZ MI-APH Architecture of a software engineer: the theory and especially the practice. Z/K MI-APH Architecture of computer game development, from both the technical and creative point of view. They will glo understand the basics of pathfinding, networking, and apply them in practical excretises (tabb). Z/K MI-ARI Computer arithmetic Z/K MI-ARI Computer arithmetic Z/K MI-ARI Computer arithmetic Z/K MI-ARI Bayesian Methods for Machine Learning Z/K MI-BARL Bayesian method is the dynamically evolving machine learning theory. In particular, it studies the construction in model and methods in the dynamically evolving machine learning theory. In particular, it studies the construction in mode advecture working or teams and aburd the inder variables in computer and the student and method in the inder variables in the development, as well as thein studeecture working or studeecture variables in the idde variable	2	ZK		FI-ULI
A "Humanities subject that has been studied abroad" is covered by the Humanities subject from a study abroad in Computery Humanities Module that is required in the The substitution is approved by the Vice-Dean for study affairs on behalf of the Dean at the request of the student. MI-AFP Applied Functional Programming KZ This course is prezented in Czech. Functional programming represents one of the traditional programming paradigm. Tactional programming paradigm. The documes an important construct of traditionally imperative lenguages (C++, C/, Jawa). As such, mastering this paradigm necessary competence of a software engineer: the theory and sepecially the practice. MI-APH Architecture of computer games Z.ZK Students will gain a basic understanding of the various issues in the field of computer game development, from both the technical and creative points of view. They will ga component-oriented architecture, game mechanics, and game AI that form an integral part of most games. They will also understand the basics of pathfinding, networking, and path (the fin practical accertices and will be able to design arithmetic operations implementation units. MI-APH Computer arithmetic Z.ZK MI-APH Bayesian Methods for Machine Learning KZ MI-BML Bayesian Methods for Machine Learning theory. In particular, it studies the construction on medical adoption. For this purpose, a number of rativ models providing description of real phenomena, as well as their subtalen source term estimation, or separation in medical imaging. The students will be presented to students, for instance, 2D/3D object tracking, radiation source term estimation, or separation in medical	4	Z		FI-VE7
This course is prezented in Czech. Functional programming represents one of the traditional programming paradigm. The serve is prezented in Czech. Functional programming represents one of the traditionally imperative languages (C++, C4, Java). As such, mastering this paradigm necessary competence of a software engineer: the theory and especially the practice. MI-APH Architecture of computer game development, from both the technical and creative points of view. They will go component-oriented architecture, game mechanics, and game AI that form an integral part of most games. They will also understand the basics of pathfinding, networking,	curriculum.	I – I	lumanities subject that has been studied abroad" is covered by the Humanities subject from a study abroad in Compulsory Humanities Module that	
This course is prezented in Czech. Functional programming represents one of the traditional programming paradigm. Traditional yand novel functional programming the rise nowadays and the functional paradigm becomes an important construct of traditionally imperative languages (C++, C#, Java). As such, mastering this paradigm necessary competence of a software engineer: the theory and especially the practice. MI-APH Architecture of computer game development, from both the technical and creative points of view. They will go component-oriented architecture, game mechanics, and game AI that form an integral part of most games. They will also understand the basics of pathfinding, networking, and apply them in practical exercises (labs). MI-ARI Computer arithmetic Computer arithmetic operations implementation units. MI-ARI Computer arithmetic of Games Z,ZK This course is presented in Czech. MI-BML Bayesian Methods for Machine Learning K.Z.K This course is presented in Czech. MI-BML Bayesian Methods for Machine Learning K.Z.K This course is presented in Czech. MI-BML Bayesian Methods for Machine Learning K.Z.K The view of the dynamically evolving machine learning about the hidden variables (true do mo noisy observations etc.). The emphasis is put on understanding of explaned principles and methods and their practical adoption. For this purpose, a number of real wa and applications will be presented to students, for instance, 2D/3D object tracking, radiation source term estimation, or separation in medical imaging. The students will source the methods and their practical adoption. For this purpose, a number of early will also learn about principles of communication in sensor networks. They will gain hands on oxperiation such the modern technologies, protocols, and standards for wireless networks. They will understand the routing mechanisms in ad-the networks will sore and bout the modern technologies, protocols, and standards for wireless networks. They will ean principles of early presented in communication in se	5	KZ	MI-AFP Applied Functional Programming	MI-AFP
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Students will gain a basic understanding of the various issues in the field of computer game development, from both the technical and creative points of view. They will g component-oriented architecture, game mechanics, and game AI that form an integral part of most games. They will also understand the basics of pathlinding, networking, and apply them in practical exercises (tabs). MI-ARI Computer arithmetic Z,ZK Students will learn various data representations used in digital devices and will be able to design arithmetic operations implementation units. Z,ZK MI-BML Combinatorial Theories of Games This course is presented in Czech. Z,ZK MI-BML Bayesian Methods for Machine Learning KZ The subject is focused on practical use of basic Bayesian modeling methods in the dynamically evolving machine learning theory. In particular, it studies the construction models providing description of real phenomena, as well as their subsequent use, e.g., for forecasting of future evolution or learning about the hidden variables (true ob time niozy observations etc.). The emphasis is put on understanding of explained principles and methods and their practical adoption. For this purpose, a number of real we and applications will be presented to students, for instance, 2D/3D object tracking, radiation source term estimation, or separation in medical imaging. The students will some of them. Z/ZK MI-BPS Wireless Computer Networks. They will understand the rowits, mey get knowledge of security for wireless networks and get skills of configuration of wireless networks. They will will derind and son experience will data processing framework Apache Spar	becomes a	ing this paradigm b		the rise nowaday
component-oriented architecture, game mechanics, and game AI that form an integral part of most games. They will also understand the basics of pathfinding, networking, and apply them in practical exercises (lab.). MI-ARI Computer arithmetric ZZK Students will learn various data representations used in digital devices and will be able to design arithmetic operations implementation units. ZZK MI-ATH Combunetorial Theories of Games This course is presented in Czech. ZZK MI-BML Bayesian Methods for Machine Learning KZ The subject is focused on practical use of basic Bayesian modeling methods in the dynamically evolving machine learning about the hidden variables (true ob trom noisy observations etc.). The emphasis is put on understanding of explained principles and methods and their practical daption. For this purpose, a number of real w and applications will be presented to students, for instance, 2D/3D object tracking, radiation source time estimation, or separation in medical imaging. The students will some of them. MI-BPS Wireless Computer Networks. The will also learn about principles of communication in sensor networks using suitable tools. MI-DDM Distributed Data Mining KZ MI-DDN Advanced. NET Z,Z	4	Z,ZK	MI-APH Architecture of computer games	MI-APH
Students will learn various data representations used in digital devices and will be able to design arithmetic operations implementation units. Cmbinatorial Theories of Games This course is presented in Czech. Z,ZK MI-BML Bayesian Methods for Machine Learning KZ The subject is focused on practical use of basic Bayesian modeling methods in the dynamically evolving machine learning theory. In particular, it studies the construction or models providing description of real phenomena, as well as their subsequent use, e.g., for forecasting of future evolution or learning about the hidden variables (true ob form noisy observations etc.). The emphasis is put on understanding of explained principles and methods and their practical adoption. For this purpose, a number of real we and applications will be presented to students, for instance, 2D/3D object tracking, radiation source term estimation, or separation in medical imaging. The students will some of them. Z,ZK MI-BPS Wireless Computer Networks Z,ZK Students will learn about the modern technologies, protocols, and standards for wireless networks have alignorithms. Students using suitable tools. Z,ZK MI-DDM Distributed Data Mining KZ Course focuses on state-of-the-art approaches for distributed DM /M.a. lagorithms. They will learn principles of their parallel implementations and will be capabl approaches to parallelize other algorithms. The ourse is prezented in czech language. Z,ZK MI-DIP Diploma Project Z MI-DNP Advanced .NET </td <td>• •</td> <td>, ,</td> <td>ponent-oriented architecture, game mechanics, and game AI that form an integral part of most games. They will also understand the basics of pathfin</td> <td>•</td>	• •	, ,	ponent-oriented architecture, game mechanics, and game AI that form an integral part of most games. They will also understand the basics of pathfin	•
MI-ATH Combinatorial Theories of Games This course is presented in Czech. Z,ZK MI-BML Bayesian Methods for Machine Learning KZ The subject is focused on practical use of basic Bayesian modeling methods in the dynamically evolving machine learning theory. In particular, it studies the construction or models providing description of real phenomena, as well as their subsequent use, e.g., for forecasting of future evolution or learning about the hidden variables (true et and applications will be presented to students, for instance, 2D/3D object tracking, radiation source term estimation, or separation in medical imaging. The students will some of them. MI-BPS Wireless Computer Networks Z,ZK Students will learn about the modern technologies, protocols, and standards for wireless networks. They will understand the routing mechanisms in ad-hoc networks, m broadcast mechanisms, and data flow control mechanisms. They will also learn about principles of communication in sensor networks. They get knowledge of security r for wireless networks and get skills of configuration of wireless networks using suitable tools. KZ MI-DDM Distributed Data Mining KZ Course focuses on state-of-the-art approaches for distributed but All algorithms. The vull earn principles of their parallel implementations and will be capabl approaches to parallelize other algorithms. The course is prezented in czech language. Z MI-DDP Diploma Project Z MI-DNP Advanced NET Z,ZK Stu	4	Z,ZK	MI-ARI Computer arithmetic	MI-ARI
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MI-GLR Games and reinforcement learning Z,ZK				
•	a matting.	ding depth, alpha r	teractive as-rigid-as-possible image deformation, free-form image registration, texture synthesis, interactive segmentation, colorization, painting, a	interactive as-r
The field of reinforcement learning is very hot recently, because of advances in deep learning, recurrent neural networks and general artificial intelligence. This course is	4	Z,ZK	MI-GLR Games and reinforcement learning	MI-GLR
give you both theoretical and practical background so you can participate in related research activities. Presented in English.	intended to			The field of reinfo

MI-HMI2	History of Mathematics and Informatics	ZK	3
Selected topics {In	nfinitesimal calculus, probability, number theory, general algebra, different examples of algorithms, transformations, recursive function	is, eliptic curves, et	c.) note on
	possibilities of applications of some mathematical methods in informatics and its development.		
MI-HWB.16	Hardware Security	Z,ZK	5
-	es the knowledge needed for the analysis and design of computer systems security solutions. Students get an overview of safeguard neans. They will be able to safely use and integrate hardware components into systems and test them for resistance to attacks. Studer	-	-
-	yptographic accelerators, PUF, random number generators, smart cards, biometric devices, and devices for internal security functions	-	age about
MI-IBE	Information Security	ZK	2
	prmation and IS/ICT security management systems (ISMS), methods for information access control, and basic norms and internation	I I	
	nd methods for management of internal and external security threats, for IS/IT security audits, and for application security testing (e.g.		-
MI-IKM	Internet and Classification Methods	Z,ZK	4
	students get acquainted with classification methods used in four important internet, or generally network applications: in spam filtering		-
	ion systems and in intrusion detection systems. However, they will learn more than only how classification is performed when solving		-
-	d of these applications, they get an overview of the fundamentals of classification methods. The course is taught in a 2-weeks cycle w During the exercises, the students on the one hand implement simple examples to topics from the lectures, on the other hand consul		
MI-IOS	Advanced techniques in iOS applications	KZ	4
	the latest trends in mobile development technologies for iOS platform. Class covers advanced topics, students need to know all the b	1 1	
	BI-IOS.		
MI-IOT	Internet of Things	Z,ZK	4
	focused on the area of hardware and software technologies for the strongly growing computer support of various devices. Its goal is fa		vailable
	development elements (Raspberry Pi, Arduino Due) and with the language for efficient application development and modification (G	NU Forth).	
MI-IVS	Intelligent embedded systems	KZ	4
-	ded systems course for master's degree is focused on high-level technology embedded systems integrating artificial intelligence. The		
-	embedded system fundamentals course for the bachelor degree. The aim of the course is to teach students humanoid robot program	-	
development. Lecti	ures provide basis of motion control, sensor reading, application interfaces, robot navigation and development tools. In labs, students of combining knowledge of various courses like nature inspired algorithms, data mining algorithms, image recognition and web technologies.		applications
MI-KRY.16	Advanced Cryptology	Z,ZK	5
-	n the essentials of cryptanalysis and the mathematical principles of constructing symmetric and asymmetric ciphers. They will know the		-
	generators. They will have an overview of cryptanalysis methods, elliptic curve cryptography and quantum cryptography, which they c		-
	their own systems or to the creation of their own software solutions.		
MI-KYB.16	Cybernality	ZK	5
	uainted with the fundamentals of legislation and international activities in the area of fighting cybercrime. Students will understand the		
	of systems for computer surveillance and traffic monitoring in the cyberspace. Students will also familiarize themselves with hacker activ		The course
	will also discuss the cooperation of the state agencies and subjects dealing with defence of the cyberspace (especially CSIRT and CE		F
MI-LOM.16 Students learn the	Linear Optimization and Methods applications of optimization methods in computer science, economics, and industry. They are aware of practical importance of linear a	Z,ZK	5 ming They
	ith optimization software and are familiar with languages used in programming of that software. They get skills in formalization of optim		
	scheduling of tasks to processors, analysis of network flows), distribution and allocation of resources (transportation problems, travell	-	-
issues from econo	mics, and modelling of conflicts via the game theory. They get an overview of computational complexity of optimization problems. The	y get orientation in	algorithms
	in linear programming.		
MI-MAI	Multimedia and Internet	Z,ZK	3
	rer principles and technologies for processing and network transmissions of multimedia signals, stereoscopy and visualizations in high f networked multimedia, transmission formats, interfaces, codecs, technologies for acquisition and reproduction of multimedia data and		
application areas o	and distributed collaboration using networking and immersive environments.	technologies for vis	sualizations
MI-MCS	Multicore Systems	KZ	4
	and architecture of systems based on multicore processors with multiple threads per core, structure and usage of cache hierarchy with	I I	
	classification, parallel programming technics, simulation and monitoring tools for measurement and optimization of parallel algorithms.		-
design MTMD prog	grams (Multiple Threads Multiple Data), measure and analyze latency and throughput of parallel algorithms and optimize them for cor	ntemporary multico	re systems.
MI-MKY.16	Mathematics for Cryptology	Z,ZK	5
	familiar with parts of mathematics necessary for deeper understanding of the methods used in symmetric and asymmetric cryptograph		athematical
	rinciples on which security of encryption systems, cryptanalysis methods, cryptography over elliptic curves, and quantum cryptograph		
MI-MPC	Modern programming in C ++ v to use the modern features of contemporary versions of the C++ programming language for software development. The course focus		5 a offectivity
	ficiency in the form of writing maintainable and portable source code and creating correct programs with low memory and processor t		g enectivity
MI-MPI	Mathematics for Informatics	Z,ZK	7
	prises topics from general algebra with focus on finite structures used in computer science. It includes topics from multi-variate analys		
	ation. The third large topic is computer arithmetics and number representation in a computer along with error manipulation. The last top		
algorithm and thei	r stability analysis. The topics are completed with demonstration of applications in computer science. The course focuses on clear pre-	esentation and argu	mentation.
MI-MPR	Master Project	Z	7
	g of the semester, a student reserves her/his final thesis topic and gets together with its supervisor. Together they decide on partial ta		
-	ter. If the requirements they agreed upon are met, the supervisor awards the student an assessment for the course MI-MPR at the en Γ) supervisor fills his/her assessment into the paper "Form to award assessment by an external Final theses (FT) supervisor" (for the		
	is, then, ensure that the assessment is registered into the information system (IS) by asking their internal FT opponent to award the a		
	f the external MT supervisor. In the case the FT opponent is external as well, the assessment will be registered to the IS by the head		
	MT. 3. If the FT topic that the student has reserved is rather general, the immediate tasks the supervisor assigns to the student for the	-	-
	aim at fine-tuning the FT topic so that the FTT will be complete and approvable at the end of the semester.	1	
MI-MPX	Management practice	Z	4
	nce, within its master's degree graduate (to apply) management practices in the selected subject of practice (business subject) on the c	-	-
-	nent (typically at the position of project manager, middle or top manager). The selected subject of practice and professional filling is a		
course guarantor	. In the selected subject of practice may not have a substantial ownership interest or substantial decision-making influence of the rela member of the top management).		(e.y. as a

MI-MSI	Mathematical Structures in Computer Science	Z,ZK	4
	Mathematical semantics of programming languages.	7 71/	
MI-MTI.16	Modern Internet Technologies hnologies of the modern Internet. links of the IP technology to the modern communication networks, mechanisms for multicasting and r	Z,ZK	5
	ms of virtual channels, and the new IPv6 architecture. They will understand the issues of monitoring and management of large computer		
	to the technologies of interconnection networks for HPC systems.	,	
MI-MZI	Mathematics for data science	Z,ZK	4
	dents are introduced to those fields of mathematics that are necessary for understanding standard methods and algorithms used in da		-
include mainly: I	linear algebra (matrix factorisations, eigenvalues, diagonalization), continuous optimisation (optimisation with constraints, duality princ	ciple, gradient met	hods) and
MI-OLI	selected notions from probability theory and statistics. Linux Drivers	Z,ZK	4
	g system is an important operating system for personal computer and also for embedded systems. Systems on chip and combining po		1 -
	iability of peripheral subsystems requiring specific software drivers. This course is an advanced course in the Linux driver development		
cc	purse provides knowledge of Linux operating system architecture, principles of development of various types drivers, including practice	al experience.	
MI-PAA	Problems and Algorithms	Z,ZK	5
	to evaluate discrete problems by complexity and by the purpose of optimisation (on-line tasks, multicriterial optimisation). They unders		d properties
MI-PAM	of heuristics and exact algorithms and, therefore, are able to select, apply, and experimentally evaluate a suitable heuristics for a pract Efficient Preprocessing and Parameterized Algorithms	Z,ZK	4
	optimization problems for which no polynomial time algorithms are known (e.g. NP-complete problems). Despite that it is often necess	. '	-
	e. We will demonstrate that many problems can be solved much more effectively than by naively trying all possible solutions. Often one		
(parameter) of the	inputs from practice-e.g., all solutions are relatively small. Parameterized algorithms exploit that by limiting the time complexity expone	ntially in this (smal	I) parameter
	in the input size (which can be huge). Parameterized algorithms also represent a way to formalize the notion of effective polynomial tir	1 1 0	1 /
	sible in the classical complexity. Such a polynomial time preprocessing is then a suitable first step, whatever is the subsequent solution neterized algorithm design methods and we will also show how to prove that for some problem (and parameter) such an algorithm (pro-		-
	will also not miss out the relations to other approaches to hard problems such as moderately exponential algorithms or approximation		
MI-PCM.16	Project And Change Management	KZ	3
	This course is presented in Czech.		1 -
MI-PDP.16	Parallel and Distributed Programming	Z,ZK	5
	oment of cloud, web, and communication technologies and due to the shift of the Moore law into multicore and manycore CPUs, paral		
-	quitous. Students get acquainted with architectures of parallel and distributed computing systems, their models, theory of interconnec		
and environments	for parallel programming of shared and distributed memory computers. On selected problems, they will learn the techniques of design c algorithms and methods of performance evaluation of their implementations.	or enricient and sca	lable parallel
MI-PRC	Programming in CUDA	Z,ZK	4
	e students gain a good overview of present parallel architectures in GPUs. Students also get hands-on experience with programming	, ,	
MI-PSL	Programming in Scala	Z,ZK	4
	duces the modern programming language Scala which exploits object-functional paradigm. Scala comprises advance language feature		-
advance standard	library. Scala enables to use of applications functional patterns e.g. H-List, Monads, etc. Scala is used by many powerful frameworks and	l libraries e.g. Play,	Cassandra,
MI-PVR	Scalaz, etc. Advanced Virtual Reality	KZ	4
	Juces advanced parts of the virtual reality. It is a continuation of the already running graphic objects, especially the creation of 3D model		-
	s students to their application in virtual reality. Lectures will focus on virtual reality technology, its use in various applications and will also		-
in available 3D eng	gines (mainly Unity3D). The course is freely connected with the subject VHS (virtual game worlds), students will be able to apply the kn	owledge gained ir	this subject
	in virtual reality, or directly create a complex game for VR.	7 71/	
MI-PVS	Advanced embedded systems	Z,ZK	4
	used on ARM processors and microcontrollers and their usage in wide range of applications. The course includes a series of advance is storage devices, motor control, system control and industrial communication. The students obtain both theoretical and also practica	-	
	systems.		
MI-PYT	Advanced Python	KZ	4
	burse is to learn various advanced techniques and methods in Python. The course indirectly continues where Programming in Python	, ,	
very hands-on and	I it has only tutorials, everything is demonstrated on examples. Classification is based on work in class as well as semestral coursework. teachers from Red Hat.	The course is lead	d by external
MI-REV.16	Reverse Engineering	Z,ZK	5
	cquainted with the essentials of reverse engineering of computer software. They will learn how processes start and what happens before		1
-	s will understand how executable files are organized and how they interact with 3rd party libraries. Another part of the course is dedicated		
	itten in C++. Students will also understand principles of disassemblers and obfuscation techniques. A part of the course will also be de	-	-
debuggers and debuggers abuggers abuggers abuggers and debuggers abuggers abugg	ebugging work and which methods can be used to detect it. One of the lectures will be dedicated to the latest trends on the computer	malware scene. T	he focus of
MI-ROZ.16	the course is on the seminars, where students will solve practically oriented tasks from the real world. Pattern Recognition	Z,ZK	5
	nodule is to give a systematic account of the major topics in pattern recognition with emphasis on problems and applications of the st		
	udents will learn the fundamental concepts and methods of pattern recognition, including probability models, parameter estimation, and		-
MI-RRI	Risk Management in Informatics	ZK	3
	ity is very often considered as one of main objectives to secure targets of information processing. However, to focus on this info secur		
	t viruses, malware etc. very often means misunderstanding and underestimating of real threats which are around us and which are mo	-	
	he necessity to continue with business after disaster is also slightly ignored. International standards which are focused on informatics s started to anticipate necessity of risk management. There is no commonly accepted methodology used for this task. Threats which a		
	rldwide, invoke pressures to prepare plans for business continuity management even in the case of dramatic political changes, natura		
MI-RUB	Programming in Ruby	KZ	4
MI-SCE1	This course is presented in Czech.	Z	4
	Computer Engineering Seminar Master I proputer Engineering is a (s)elective course for students who want to deal with deeper topics of digital design, reliability and resistance to		
	ndividually within the subject. Each student or group of students solves some interesting topic with the selected supervisor. Part of the		

articles and other professional literature and/or work in K N laboratories. The capacity of the subject is limited by the possibilities of the seminar teachers. The topics are new for each

	semester.		
MI-SCE2	Computer Engineering Seminar Master II	Z	4
	mputer Engineering is a (s)elective course for students who want to deal with deeper topics of digital design, reliability and resistance to dividually within the subject. Each student or group of students solves some interesting topic with the selected supervisor. Part of the		
	rofessional literature and/or work in K N laboratories. The capacity of the subject is limited by the possibilities of the seminar teacher		
	semester.		
MI-SCR	Statistical Analysis of Time Series	Z,ZK	4 Lindustrial
	with the practical use of the basic time series modelling theory in engineering tasks, ranging from economics (stock exchange prices g of signals and processes) to computer networks (network components load, attacks detection). The students learn to select a conve		
	lyze its properties and use it for forecasting of future or intermediate values. The stress is put on understanding and adoption of the mai	-	
real-world example	s. Both the lab classes and the lectures exploit freely available software packages in order to provide easy and straightforward transference the academic to the real world.	r of students' know	vledge from
MI-SEP	World Economy and Business	Z,ZK	4
-	resented in Czech. However, there is an English variant in the program Informatics (N1801 / 4793). The course introduces students o ness. It does that predominantly by comparing individual countries and key regions of world economy. Students get to know about dif		-
	g business in diverse societies as well as indexes of economic freedom, corruption and economic development, which are needed for	-	
	improve on the knowledge in the form of discussions based on individual readings. It is advised to take bachelor level of this course	-	
MI-SIB.16	Network Security	Z,ZK	5
	pain theoretical and practical knowledge and experience in the area of current security threats in computer networks, specifically about		
	basic pricipals of security monitoring, packet-based and flow-based analysis, in order to detect anomalies and suspicious network tra practical examples of various mechanisms of securing network infrastructure and detection in real time. The course covers general pri		
explanation and p	security events (i.e. incident handling and incident response).		Juelecleu
MI-SPI.16	Statistics for Informatics	Z,ZK	7
Summary of probab	ility theory; Multivariate normal distribution; Entropy and its application to coding; Statistical tests: T-tests, goodness of fit tests, independ	lence test; Random	n processes
	- stacionarity; Markov chains and limiting properties; Queuing theory		
MI-SYB.16	System Security	Z,ZK	5
	arize themselves with the actual ICT security needs in all ICT disciplines. Students will gain knowledge of typical network attacks and pro nmunication encryption techniques. They will learn how to work with certain aspects of encryption techniques - passwords and certific	-	-
	of anti-virus, anti-spam and heuristic analyses used in modern anti-virus solutions or Unified Threat Management (UTM) based soluti		
principles of secur	ing websites, web applications and databases. Upon completion of the module, students will have a broad overview of IT security and	d will be able to app	ply it to the
	integration of various software systems and applications.	T	
MI-SZ1	Knowledge Engineering Seminar Master I	Z	4
	r you will present a research paper from a top institute / research group to your peers. You will learn what is being cooked in top resea I learn how to properly present and read scientific papers. The work in the seminar will prepare you to attend (and profit from) top machir		
, additionally, you will	and summer schools, as well as FIT's own Summer Research Program (VyLet).		
MI-TNN	Theory of Neural Networks	Z,ZK	4
	tudy neural networks from the point of view of the theory of function approximation and from the point of view of probability theory. At		
	al neural Networks, such as neurons and connections between them, types of neurons from the point of view of signal transmission, i		
	, network training, and the role of time in neural networks. In connection with network topology, we get acquainted with its transforma n with somatic and synaptic mappings, with their composition into mappings computed by the Network, Finally in connection with train		
	ining and to the fact that training is actually a specific optimization task, recalling the most typical objective functions and the most im		
employed for neura	I network training. We will see the meaninig of all these concepts in the context of common kinds of forward neural networks. Within the	topic approximatio	n approach
	ks, we first notice the connection of neural networks to expressing functions of many variables using functions of fewer variables (Kol	-	
	ds, we will see how the universal approximation capacity of neural networks can be mathematically formalized as the sets of mappings aportant Banach spaces of functions, in particular in the spaces of continuous functions, spaces of functions integrable with respect to		
	inuous derivatives, and Sobolev spaces. Within the topic probabilistic approach, we first get acquainted with training based on expect		•
	d with probabilistic assumptions about training data with which those two kinds of neural networks can be employed. We will see how i	-	
	al expectancy of network outputs conditioned by its inputs using the expectancy based learning. We recall the strong and the weak law	e	•
-	n analogy of the strong law of large numbers for neural networks and with the assumptions for its validity. Finally, we recall the central	-	-
with its analogy i	for neural networks, with the assumptions for its validity and with the hypothesis tests based on it. We will see how those tests can be topology of the network.	employed to searc	ch lor the
MI-TS1	Theoretical Seminar Master I	Z	4
1	r is intended for students which want to come in deeper contact with contemporary theoretical computer science. It is mostly a classic	1	-
are treated individu	ally and concern themselves with interesting topics from the latest research in the area. Therefore, an integral part of the course is a v	vork with scientific	papers and
	other scholarly literature. The capacity is limited by the the potentials of the teachers of the seminar.		
MI-TS2	Theoretical Seminar Master II		4
	r is intended for students which want to come in deeper contact with contemporary theoretical computer science. It is mostly a classic ally and concern themselves with interesting topics from the latest research in the area. Therefore, an integral part of the course is a v		
	other scholarly literature. The capacity is limited by the the potentials of the teachers of the seminar.		papere ana
MI-TS3	Theoretical Seminar Master III	Z	4
	r is intended for students which want to come in deeper contact with contemporary theoretical computer science. It is mostly a classic		
are treated individu	ally and concern themselves with interesting topics from the latest research in the area. Therefore, an integral part of the course is a vertex scheduler scheduler between the	vork with scientific	papers and
MI-TS4	other scholarly literature. The capacity is limited by the the potentials of the teachers of the seminar. Theoretical Seminar Master IV	Z	4
	r is intended for students which want to come in deeper contact with contemporary theoretical computer science. It is mostly a classic	I I	
	ally and concern themselves with interesting topics from the latest research in the area. Therefore, an integral part of the course is a		
	other scholarly literature. The capacity is limited by the the potentials of the teachers of the seminar.		
MI-VEM	Scientific thinking	KZ	2
-	he course is to get acquainted with scientific methods and discovery of order and laws of the universe, including the aspects of huma in natural sciences, mathematics, computer science and humanities. Another aim is to introduce rules and requirements of scientific	-	
Solonano metrious	papers and posters.		

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MI-VYC	Clossical theory of requiring functions and effective computability	Z,ZK	4
	Classical theory of recursive functions and effective computability, with applications in provability theory.	_	
MI-ZS10	Master internship abroad for 10 credits	Z	10
Each student can	once within his / her master's degree have a foreign internship at a foreign university or other foreign scientific and/or research institu	tion. Before the int	ernship the
Dean of the FIT, or	the vice-dean for study affairs assesses the professional content. The student must provide evidence of the professional content and ex	tent of the internsh	nip. Auxiliary
courses MI-ZS10,	MI-ZS20, MI-ZS30 are used used for the evidence and evaluation of the internship in IS KOS. Every 10 credits correspond to 4 week	s of full-time emplo	syment with
a foreign institutio	on. The maximum number of credits a student can earn for one internship is 30 credits. This amount can be divided into two subjects	if the internship ex	ceeds the
	academic year's dead-line.		
MI-ZS20	Master internship abroad for 20 credits	Z	20
	once within his / her master's degree have a foreign internship at a foreign university or other foreign scientific and/or research institu	_	-
	the vice-dean for study affairs assesses the professional content. The student must provide evidence of the professional content and e		-
	MI-ZS20, MI-ZS30 are used used for the evidence and evaluation of the internship in IS KOS. Every 10 credits correspond to 4 week		
,			,
	on. The maximum number of credits a student can earn for one internship is 30 credits. This amount can be divided into two subjects	ii the internship ex	ceeus ine
	academic year's dead-line.	_	
MI-ZS30	Master internship abroad for 30 credits	Z	30
Each student can	once within his / her master's degree have a foreign internship at a foreign university or other foreign scientific and/or research institu	tion. Before the int	ernship the
Dean of the FIT, or	the vice-dean for study affairs assesses the professional content. The student must provide evidence of the professional content and ex	tent of the internsh	nip. Auxiliary
courses MI-ZS10,	MI-ZS20, MI-ZS30 are used used for the evidence and evaluation of the internship in IS KOS. Every 10 credits correspond to 4 week	s of full-time emplo	pyment with
a foreign institutio	on. The maximum number of credits a student can earn for one internship is 30 credits. This amount can be divided into two subjects	if the internship ex	ceeds the
	academic year's dead-line.		
NI-AML	Advanced machine learning	Z,ZK	5
	ces students to selected advanced topics of machine learning and artificial intelligence. The topics present techniques in the field of rec	,	-
	control and interconnection of physical laws with the field of machine learning. The aim of the exercise is to familiarize students with the	,	, U
NI-CAP	Cultural and Social Anthropology	ZK	2
	course aims to acquaint students with the basics of social and cultural anthropology as a scientific discipline dealing with the diversit		
anthropological res	search from our "exotic" cultures (topics: kinship, religion, social exclusion, migration, globalization, , material culture, language, health	n, history, death, e	tc) will be
	shown. The course is presented in Czech.		
NI-CCC	Creative Coding and Computational Art	KZ	4
Students work on p	ractical tasks, get acquainted with creative and yet proven methods of visualizing various types of data. The course freely follows the	basic graphics cou	irses (MGA,
BLE,) and introd	luces students to suitable visualization methods for traditional as well as for open data. It combines well-known visualization techniqu	es with artistic met	hods using
modern technologi	es. The aim is to create an interesting visualization project. It is planned to work closely with IPR CAMP (Center of Architecture and N	/letropolitan Planni	ng) and IIM
	(Institute of Intermedia FEL).	•	0,
NI-HSC	Side-Channel Analysis in Hardware	Z.ZK	4
	dicated to so-called side-channel information leakage in hardware devices. It focuses on both theoretical analysis and practical attack	,	-
		-	
	ide channels and they get deeper insight in power attacks. Students learn to implement various profiled and non-profiled attacks and	-	-
	hey also get practice in both designing the SCA countermeasures and analyzing the amount and characteristics of the side-channel	-	
NI-IAM	Internet and Multimedia	Z,ZK	4
The NI-IAM cours	se is focused on principles and modern technologies for network transmissions of audiovisual (AV) signals. The syllabus includes acq	uisition of AV signa	als (input),
presentation of AV	signals (output), network communication protocols, device interfaces, codecs, data formats and stereoscopy. We will look at practical u	ise case scenarios	of real-time
audiovisual transn	nissions. Within the labs, students will practically assemble AV transmission chains using HW and SW technologies and verify the effe	ect of various com	ponents on
the quality and late	ncy of AV transmissions. Students will learn how to build Internet infrastructure for end-to-end AV transmissions from the recording th	e scene up to the p	presentation
	for audience.		
NI-LSM	Statistical Modelling Lab	KZ	5
	ented on a single and multi-target tracking. The student both learns the existing methods and tries to implement them. The stress is p		Ŭ
	on and its modeling using numpy and scipy. The second half of the semester is focused on the design of methods and algorithms, and		
	At this point, the subject is on the border of own research and may result in the topic of final work (diploma or bachelor thesi	-	F. 0P 01 100.
			А
NI-MOP	Modern Object-Oriented Programming in Pharo	KZ	4
	ogramming is currently one of the most widespread paradigms of software creation, especially enterprise information systems, where	•	
	plex modern applications. In this course, we build on the knowledge acquired in the course BI-OOP and aim to further deepen the skills		
of object systems	in modern pure object system Pharo (https://pharo.org). The course focuses on individual approach to students, their development no	eeds and areas of	interest. In
addition to deepen	ing object programming skills, which are generally applicable in other OO languages, students will also gain the opportunity to work of	on interesting proje	cts and OO
technologies in ter	ms of semestral work with the possibility of cooperation with practice and related bachelor, diploma, postgraduate our direct involver	ent in the Pharo C	Consortium.
NI-PG1	Computer Grafics 1	ZK	4
	on graphic courses (mainly BI-PGA and BI-PGR) and the knowledge from these courses is deepened by state-of-the-art knowledge. The		ed for those
	ced computer graphics. Students will gain practical knowledge with realistic texturing and raytracing methods. An integral part of the	•	
	subsequent implementation. The course will be followed by a course PG2 supplementing the knowledge of PG1 on other areas and		
NI-VPR	Research Project	Z	5
		۷	5
	Student obtains the credits for published scientific outputs. The details are at https://courses.fit.cvut.cz/NI-VPR/en.		
PI-SCN	Seminars on Digital Design	ZK	4
-	with problems of realization and implementation of digital circuits - both combinational and sequential. Basic means of description of	-	-
synthesis and o	ptimization algorithms are described. Basics of EDA (Electronic Design Automation) systems are given, together with combinatorial p	problems emerging	in EDA.

For updated information see <u>http://bilakniha.cvut.cz/en/FF.html</u> Generated: day 2024-05-18, time 14:54.