Recomended pass through the study plan

Name of the pass: Master branch Web and Software Engineering, spec. Web Engineering, in Czech, 2016-2019

Faculty/Institute/Others:

Department:

Pass through the study plan: Master branch Web and Software Engineering, spec. Web Engineering, in Czech, 2016-2019

Branch of study guranteed by the department: Welcome page

Guarantor of the study branch:

Program of study: Informatics, valid until 2024

Type of study: Follow-up master full-time

Note on the pass: Jako volitelné p edm ty lze zapisovat oborové p edm ty sousedních obor a zam ení.

Coding of roles of courses and groups of courses:

P - compulsory courses of the program, PO - compulsory courses of the branch, Z - compulsory courses, S - compulsory elective courses, PV - compulsory elective courses, F - elective specialized courses, V - elective courses, T - physical training courses

Coding of ways of completion of courses (KZ/Z/ZK) and coding of semesters (Z/L):

KZ - graded assessment, Z - assessment, ZK - examination, L - summer semester, Z - winter semester

Number of seme	ester: 1					
Code	Name of the course / Name of the group of courses (in case of groups of courses the list of codes of their members) Tutors, authors and guarantors (gar.)	Completion	Credits	Scope	Semester	Role
MI-MPI	Mathematics for Informatics Št pán Starosta	Z,ZK	7	3P+2C	Z	PP
MI-PAA	Problems and Algorithms Petr Fišer	Z,ZK	5	2P+1R+1C	Z	PP
MI-MDW.16	Web Services and Middleware	Z,ZK	5	2P+1C	Z	PO
MI-VMM.16	Retrieval from Multimedia	Z,ZK	5	2P+1C	Z	ΡZ
MI-V.2017	ist volitelné magisterské p edm ty, verze 2017 MI-IKM,MI-AFP, (see the list of groups below)	Min. cours. 0	Min/Max 0/0			V

Code	Name of the course / Name of the group of courses (in case of groups of courses the list of codes of their members) Tutors, authors and guarantors (gar.)	Completion	Credits	Scope	Semester	Role
MI-PDP.16	Parallel and Distributed Programming	Z,ZK	5	2P+2C	L	PP
MI-SPI.16	Statistics for Informatics	Z,ZK	7	4P+2C	L	PP
MI-DDW.16	Web Data Mining	Z,ZK	5	2P+1C	L	PZ
MI-W20.16	Web 2.0	Z,ZK	5	2P+1C	L	PZ
MI-V.2017	ist volitelné magisterské p edm ty, verze 2017 MI-IKM,MI-AFP, (see the list of groups below)	Min. cours. 0	Min/Max 0/0			V

Number of seme	ster: 3					
Code	Name of the course / Name of the group of courses (in case of groups of courses the list of codes of their members) Tutors, authors and guarantors (gar.)	Completion	Credits	Scope	Semester	Role
MI-MPR	Master Project	Z	7		Z,L	PP
MI-NUR.16	User Interface Design	Z,ZK	5	2P+1C	Z	PZ
MI-PDB.16	Advanced Database Systems	Z,ZK	5	2P+1C	Z	PZ
MI-SWE.16	Semantic Web	Z,ZK	5	2P+1C	Z	PZ
MI-PV-EM.2016	Povinn volitelné magisterské ekonomicko manažerské p edm ty, verze 2016 FI-VEZ,MI-IBE, (see the list of groups below)	Min. cours. 1	Min/Max 2/6			VE

		Max. cours. 2			
MI-V.2017	ist volitelné magisterské p edm ty, verze 2017 MI-IKM,MI-AFP, (see the list of groups below)	Min. cours. 0	Min/Max 0/0		V

Code	Name of the course / Name of the group of courses (in case of groups of courses the list of codes of their members) Tutors, authors and guarantors (gar.)	Completion	Credits	Scope	Semester	Role
MI-DIP	Diploma Project	Z	23		L,Z	PP
MI-PV-HU.2016	Povinn volitelné magisterské humanitní p edm ty, verze 2016 NI-CAP,FI-FIL, (see the list of groups below)	Min. cours. 1 Max. cours. 2	Min/Max 3/6			VH
MI-V.2017	ist volitelné magisterské p edm ty, verze 2017 MI-IKM,MI-AFP, (see the list of groups below)	Min. cours.	Min/Max 0/0			V

List of groups of courses of this pass with the complete content of members of individual groups

Kód		Name of the group of group (for specificat	of courses a ion see here	nd codes of members of this or below the list of courses)	Com	pletion	Credit	s Scope	Semester	Role
MI-PV-E	M.2016	Povinn volitelné		ekonomicko manažerské	Min.	cours. 1 cours. 2	Min/Ma 2/6	IX		VE
FI-VEZ	economic-	managerial course from	MI-IBE	Information Security	[MI-MPX	1	J Management	practice	
MI-PCM.16	Project An	d Change Management	MI-SEP	World Economy and Business			I			
MI-PV-H	IU.2016	Povinn volitelné r	nagisterské 2016	humanitní p edm ty, verze		cours. 1 cours.	Min/Ma 3/6	ıx		VH
						2				
NI-CAP		nd Social Anthropology	FI-FIL	Philosophy		MI-HMI2	ŀ	History of Ma	thematics and	Infor
FI-HTE	History of	Technology and Econom	FI-HPZ	Humanities subject from a study		MI-KYB.	16 (Cybernality		
FI-MPL	Manageria	al Psychology	FI-KSA	Cultural and Social Anthropology		FI-ULI		ntroduction to	Linguistics for	r
MI-V.	2017	ist volitelné	magisterské	e p edm ty, verze 2017	Min.	cours. 0	Min/Ma 0/0	x		v
MI-IKM	Internet ar	nd Classification Meth	MI-AFP	Applied Functional Programming	I	MI-APH		Architecture c	f computer gar	nes
MI-BML	Bayesian I	Methods for Machine Lea	MI-BPS	Wireless Computer Networks		MI-DSP	1	Database Sys	stems in Practe	S
MI-DZO	Digital Ima	age Processing	MI-DDM	Distributed Data Mining		MI-PAM	E	Efficient Prep	rocessing and	Para
MI-GLR	Games an	d reinforcement learning	NI-HSC	Side-Channel Analysis in Hardwar		MI-HMI2	ŀ	History of Mathematics and Infor		Infor
MI-IVS	Intelligent	embedded systems	NI-IAM	Internet and Multimedia		MI-IOT	1	Internet of Things		
MI-ATH	Combinate	orial Theories of Games	NI-CCC	Creative Coding and Computationa	a	NI-LSM	5	Statistical Mo	delling Lab	
MI-LOM.16	Linear Opt	timization and Methods	MI-MSI	Mathematical Structures in Compu		MI-MZI	1	Mathematics	for data scienc	е
NI-MOP	Modern O	bject-Oriented Programmi	MI-MPC	Modern programming in C ++		MI-MAI	Multimedia and Internet		nd Internet	
MI-OLI	Linux Driv	ers	MI-ARI	Computer arithmetic		NI-PG1	(Computer Grafics 1		
MI-PVR	Advanced	Virtual Reality	NI-AML	Advanced machine learning		MI-IOS	Advanced techniques in		hniques in iOS	appli
MI-PVS	Advanced	embedded systems	MI-DNP	Advanced .NET		MI-PYT	1	Advanced Py	hon	
MI-PRC	Programm	ing in CUDA	MI-PSL	Programming in Scala		MI-RUB		Programming		
MI-ROZ.16	Pattern Re	0	MI-RRI	Risk Management in Informatics		MI-SCE1			gineering Semi	nar Mas
MI-SCE2	Computer	Engineering Seminar Mas	MI-SZ1	Knowledge Engineering Seminar N	/la	PI-SCN	5	Seminars on	Digital Design	
MI-SCR	Statistical	Analysis of Time Ser	BI-SOJ	Machine Oriented Languages		MI-TS1	1	Theoretical S	eminar Master	1
MI-TS2	Theoretica	al Seminar Master II	MI-TS3	Theoretical Seminar Master III		MI-TS4	1	Theoretical S	eminar Master	IV
MI-TNN	Theory of	Neural Networks	MI-VEM	Scientific thinking		MI-MCS	١	Multicore Sys	tems	
MI-VYC	Computab	ility	NI-VPR	Research Project		MI-ZS10	1	Master intern	ship abroad for	10
MI-ZS20	Master inte	ernship abroad for 20	MI-ZS30	Master internship abroad for 30						

List of courses of this pass:

Code	Name of the course	Completion	Credit
BI-SOJ	Machine Oriented Languages	Z,ZK	4
Students of the co	irse will gain an ability to create their own programs in the assembly language of the most common PC platform focusing on optimal us	se of microprocess	or's feature
ind efficient coope	ration of software with hardware. Next, there will be discussed x86 specifics of the majority of OSes from the application point of view li	nked to higher leve	l language
	This knowledge will be used during reverse engineering, optimization, and evaluation of code security.		1
FI-FIL	Philosophy	ZK	2
	see A0B16		
FI-HPZ	Humanities subject from a study abroad	Z	3
A "Humanities sul	pject that has been studied abroad" is covered by the Humanities subject from a study abroad in Compulsory Humanities Module tha	t is required in the	curriculum
	The substitution is approved by the Vice-Dean for study affairs on behalf of the Dean at the request of the student.		
FI-HTE	History of Technology and Economics	ZK	2
The course introdu	ces the scientific disciplines of history and technology, economic and social history of the Czech lands and Czechoslovakia in comp	arison with the dev	elopment
	the European region 19 to 21 century .		
FI-KSA	Cultural and Social Anthropology	ZK	2
	course aims to acquaint students with the basics of social and cultural anthropology as a scientific discipline dealing with the diversi	-	-
anthropological re	search from our "exotic" cultures (topics: kinship, religion, social exclusion, migration, globalization, , material culture, language, healt	h, history, death, e	tc) will t
	shown. The course is an interesting alternative to other humanities, taught at FIT.		1
FI-MPL	Managerial Psychology	ZK	2
FI-ULI	Introduction to Linguistics for Computer	ZK	2
	This course is presented in Czech.	1	
FI-VEZ	economic-managerial course from a study abroad	Z	4
A "Humanities sul	ject that has been studied abroad" is covered by the Humanities subject from a study abroad in Compulsory Humanities Module that	t is required in the	curriculun
	The substitution is approved by the Vice-Dean for study affairs on behalf of the Dean at the request of the student.		
MI-AFP	Applied Functional Programming	KZ	5
	rented in Czech. Functional programming represents one of the traditional programming paradigms. Traditional and novel functional p		
the rise nowadays	s and the functional paradigm becomes an important construct of traditionally imperative languages (C++, C#, Java). As such, maste	ring this paradigm	becomes
	necessary competence of a software engineer: the theory and especially the practice.		-
MI-APH	Architecture of computer games	Z,ZK	4
	a basic understanding of the various issues in the field of computer game development, from both the technical and creative points o		
component-oriente	d architecture, game mechanics, and game AI that form an integral part of most games. They will also understand the basics of pathfin	ding, networking, a	and scriptii
	and apply them in practical exercises (labs).		
MI-ARI	Computer arithmetic	Z,ZK	4
	Students will learn various data representations used in digital devices and will be able to design arithmetic operations implementations		
MI-ATH	Combinatorial Theories of Games	Z,ZK	4
	This course is presented in Czech.	1/7	-
MI-BML	Bayesian Methods for Machine Learning	KZ	5
	sed on practical use of basic Bayesian modeling methods in the dynamically evolving machine learning theory. In particular, it studies description of real phenomena, as well as their subsequent use, e.g., for forecasting of future evolution or learning about the hidden		
	tions etc.). The emphasis is put on understanding of explained principles and methods and their practical adoption. For this purpose, a		
	will be presented to students, for instance, 2D/3D object tracking, radiation source term estimation, or separation in medical imaging.		
	some of them.		.,
MI-BPS	Wireless Computer Networks	Z,ZK	4
-	n about the modern technologies, protocols, and standards for wireless networks. They will understand the routing mechanisms in ac		1
	nisms, and data flow control mechanisms. They will also learn about principles of communication in sensor networks. They get knowl		
	for wireless networks and get skills of configuration of wireless network elements and simulation of wireless networks using suital		
MI-DDM	Distributed Data Mining	KZ	4
	n state-of-the-art approaches for distributed data mining and parallelization of machine learning algorithms. Students will gain hands	1	
	amework Apache Spark and with existing distributed DM / ML algorithms. They will learn principles of their parallel implementations a	-	-
	approaches to parallelize other algorithms. The course is prezented in czech language.		
MI-DDW.16	Web Data Mining	Z,ZK	5
Students will lea	, arn latest methods and technologies for Web data acquisition, analysis and utilization of the discovered knowledge. Students will gain	an overview of We	b mining
techniques for W	eb crawling and search, Web structure analysis, Web usage analysis, Web content mining and information extraction. Students will a	lso gain an overvie	w of most
	recent developments in the field of social web and recommendation systems.		
MI-DIP	Diploma Project	Z	23
MI-DNP	Advanced .NET	Z,ZK	4
	re a knowledge about advanced desgin of applicatios on a .NET platform. They gain skills of WPF (Windows Presentation Foundation		
-	ommunication Foundation) and Entity Framework. They are able to apply these skills on a development and desgin of advanced .NE		
MI-DSP	Database Systems in Practes	Z,ZK	4
_	This course is presented in Czech.	. ,	1
MI-DZO		Z.ZK	4
			1
MI-DZO This course prese			

interactive optiging opposible image deformation free form image registration touture supthesis interactive assemble interaction colorization pointing of	version, context enl	
interactive as-rigid-as-possible image deformation, free-form image registration, texture synthesis, interactive segmentation, colorization, painting, a		matung. 4
MI-GLR Games and reinforcement learning The field of reinforcement learning is very hot recently, because of advances in deep learning, recurrent neural networks and general artificial intellige	Z,ZK	
give you both theoretical and practical background so you can participate in related research activities. Presented in Engli		
MI-HMI2 History of Mathematics and Informatics	ZK	3
Selected topics {Infinitesimal calculus, probability, number theory, general algebra, different examples of algorithms, transformations, recursive function		-
possibilities of applications of some mathematical methods in informatics and its development.	· • ·	
MI-IBE Information Security	ZK	2
Students learn information and IS/ICT security management systems (ISMS), methods for information access control, and basic norms and internation	al standards in this	area. They
understand methods for management of internal and external security threats, for IS/IT security audits, and for application security testing (e.g.	., penetration testin	ıg).
MI-IKM Internet and Classification Methods	Z,ZK	4
In this course, the students get acquainted with classification methods used in four important internet, or generally network applications: in spam filterin	-	-
in malware detection systems and in intrusion detection systems. However, they will learn more than only how classification is performed when solving		
On the background of these applications, they get an overview of the fundamentals of classification methods. The course is taught in a 2-weeks cycle		
exercises. During the exercises, the students on the one hand implement simple examples to topics from the lectures, on the other hand consu	-	
MI-IOS Advanced techniques in iOS applications	KZ	4
Students will learn the latest trends in mobile development technologies for iOS platform. Class covers advanced topics, students need to know all the	asics from the begi	inners class
BI-IOS.	7 71/	4
MI-IOT Internet of Things	Z,ZK	4
The subject is focused on the area of hardware and software technologies for the strongly growing computer support of various devices. Its goal is development elements (Raspberry Pi, Arduino Due) and with the language for efficient application development and modification (available
		4
5 ,	KZ KZ	-
Intelligent embedded systems course for master's degree is focused on high-level technology embedded systems integrating artificial intelligence. The of the Intelligent embedded system fundamentals course for the bachelor degree. The aim of the course is to teach students humanoid robot program		
development. Lectures provide basis of motion control, sensor reading, application interfaces, robot navigation and development tools. In labs, students	•	
combining knowledge of various courses like nature inspired algorithms, data mining algorithms, image recognition and web tecl	-	
MI-KYB.16 Cybernality	ZK	5
Students get acquainted with the fundamentals of legislation and international activities in the area of fighting cybercrime. Students will understand the	1	-
have an overview of systems for computer surveillance and traffic monitoring in the cyberspace. Students will also familiarize themselves with hacker act	ivities and behavior.	The course
will also discuss the cooperation of the state agencies and subjects dealing with defence of the cyberspace (especially CSIRT and C	ERT teams).	
MI-LOM.16 Linear Optimization and Methods	Z,ZK	5
Students learn the applications of optimization methods in computer science, economics, and industry. They are aware of practical importance of linear		
are able to work with optimization software and are familiar with languages used in programming of that software. They get skills in formalization of opt		
science (such as scheduling of tasks to processors, analysis of network flows), distribution and allocation of resources (transportation problems, trave	-	-
issues from economics, and modelling of conflicts via the game theory. They get an overview of computational complexity of optimization problems. The	ey get orientation in	algorithms
in linear programming. MI-MAI Multimedia and Internet	Z.ZK	3
MI-MAI Multimedia and Internet The course will cover principles and technologies for processing and network transmissions of multimedia signals, stereoscopy and visualizations in high	1 / 1	-
application areas of networked multimedia, transmission formats, interfaces, codecs, technologies for acquisition and reproduction of multimedia data an		
and distributed collaboration using networking and immersive environments.		oddiizationo
MI-MCS Multicore Systems	KZ	4
Students understand architecture of systems based on multicore processors with multiple threads per core, structure and usage of cache hierarchy with multiple threads per core, structure and usage of cache hierarchy with multiple threads per core, structure and usage of cache hierarchy with multiple threads per core, structure and usage of cache hierarchy with multiple threads per core, structure and usage of cache hierarchy with multiple threads per core, structure and usage of cache hierarchy with multiple threads per core, structure and usage of cache hierarchy with multiple threads per core, structure and usage of cache hierarchy with multiple threads per core, structure and usage of cache hierarchy with multiple threads per core, structure and usage of cache hierarchy with multiple threads per core, structure and usage of cache hierarchy with multiple threads per core, structure and usage of cache hierarchy with multiple threads per core, structure and usage of cache hierarchy with multiple threads per core, structure and usage of cache hierarchy with multiple threads per core, structure and usage of cache hierarchy with multiple threads per core, structure and usage of cache hierarchy with multiple threads per core, structure and usage of cache hierarchy with multiple threads per core, structure and usage of cache hierarchy with multiple threads per core, structure and usage of cache hierarchy with multiple threads per core, structure and usage of cache hierarchy with multiple threads per core, structure and usage of cache hierarchy with multiple threads per core, structure and usage of cache hierarchy with multiple threads per core, structure and usage of cache hierarchy with multiple threads per core, structure and usage of cache hierarchy with multiple threads per core, structure and usage of cache hierarchy with multiple threads per core, structure and usage of cache hierarchy with multiple threads per core, structure and usage of cache hierarchy with multiple threads per core, structure and usage of		
parallel algorithm classification, parallel programming technics, simulation and monitoring tools for measurement and optimization of parallel algorithms		
design MTMD programs (Multiple Threads Multiple Data), measure and analyze latency and throughput of parallel algorithms and optimize them for co		
	ntemporary multico	
MI-MDW.16 Web Services and Middleware	Z,ZK	
MI-MDW.16 Web Services and Middleware Students learn new trends and technologies in the area of service-oriented architectures, web services, middleware, and cloud computing, including	Z,ZK	re systems. 5
	Z,ZK	re systems. 5
Students learn new trends and technologies in the area of service-oriented architectures, web services, middleware, and cloud computing, including	Z,ZK their theoretical bac Z,ZK	re systems. 5 ckground. 5
Students learn new trends and technologies in the area of service-oriented architectures, web services, middleware, and cloud computing, including MI-MPC Modern programming in C ++	Z,ZK their theoretical bac Z,ZK uses on programmir	re systems. 5 ckground. 5
Students learn new trends and technologies in the area of service-oriented architectures, web services, middleware, and cloud computing, including MI-MPC Modern programming in C ++ Students learn how to use the modern features of contemporary versions of the C++ programming language for software development. The course focuse	Z,ZK their theoretical bac Z,ZK uses on programmir	re systems. 5 ckground. 5
Students learn new trends and technologies in the area of service-oriented architectures, web services, middleware, and cloud computing, including MI-MPC Modern programming in C ++ Students learn how to use the modern features of contemporary versions of the C++ programming language for software development. The course foct and efficiency in the form of writing maintainable and portable source code and creating correct programs with low memory and processor MI-MPI Mathematics for Informatics The course comprises topics from general algebra with focus on finite structures used in computer science. It includes topics from multi-variate analytication.	Z,ZK their theoretical bac Z,ZK uses on programmir time requirements. Z,ZK vsis, smooth optimiz	re systems. 5 ckground. 5 ng effectivity 7 cation and
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MI-MZI	Mathematics for data science	Z,ZK	4
	dents are introduced to those fields of mathematics that are necessary for understanding standard methods and algorithms used in da		
include mainly:	linear algebra (matrix factorisations, eigenvalues, diagonalization), continuous optimisation (optimisation with constraints, duality princ selected notions from probability theory and statistics.	uple, gradient meth	ods) and
MI-NUR.16		Z,ZK	5
	User Interface Design rstand the theorical background of human-computer interaction and user interface (UI) design, will learn formal description of UIs, forma	· ·	-
	rocesures. They get acquainted with graphical, speech, and multimodal UIs. Thanks to the gained knowledge, the students will be able		
MI-OLI	Linux Drivers	Z.ZK	4
_	ig system is an important operating system for personal computer and also for embedded systems. Systems on chip and combining po	, , ,	
increase the var	iability of peripheral subsystems requiring specific software drivers. This course is an advanced course in the Linux driver development	nt for master's stud	ents. The
	purse provides knowledge of Linux operating system architecture, principles of development of various types drivers, including practic		
MI-PAA	Problems and Algorithms	Z,ZK	5
	to evaluate discrete problems by complexity and by the purpose of optimisation (on-line tasks, multicriterial optimisation). They unders		d properties
MI-PAM	of heuristics and exact algorithms and, therefore, are able to select, apply, and experimentally evaluate a suitable heuristics for a pract Efficient Preprocessing and Parameterized Algorithms	Z,ZK	4
	optimization problems for which no polynomial time algorithms are known (e.g. NP-complete problems). Despite that it is often necess	· · ·	
-	e. We will demonstrate that many problems can be solved much more effectively than by naively trying all possible solutions. Often one	-	
(parameter) of the	inputs from practice-e.g., all solutions are relatively small. Parameterized algorithms exploit that by limiting the time complexity expone	ntially in this (small) parameter
	in the input size (which can be huge). Parameterized algorithms also represent a way to formalize the notion of effective polynomial tir		
	sible in the classical complexity. Such a polynomial time preprocessing is then a suitable first step, whatever is the subsequent solution		
plethora of param	neterized algorithm design methods and we will also show how to prove that for some problem (and parameter) such an algorithm (pr will also not miss out the relations to other approaches to hard problems such as moderately exponential algorithms or approximatio		t exist. We
MI-PCM.16	Project And Change Management	KZ	3
	This course is presented in Czech.		0
MI-PDB.16	Advanced Database Systems	Z,ZK	5
	emselves in problems of evaluation and optimization of SQL queries. The next part of the course deals with new concepts of databas	· · ·	-
databases), with t	he related new data models (XML, graph databases, column databases) and languages for working with them (XQuery, XPath, CYPF	IER, Gremlin). The	last part of
	the course deals with performance evaluation of database machines.		
MI-PDP.16	Parallel and Distributed Programming	Z,ZK	5
	oment of cloud, web, and communication technologies and due to the shift of the Moore law into multicore and manycore CPUs, paral quitous. Students get acquainted with architectures of parallel and distributed computing systems, their models, theory of interconnec		
-	for parallel programming of shared and distributed memory computers. On selected problems, they will learn the techniques of design of		
	algorithms and methods of performance evaluation of their implementations.		
MI-PRC	Programming in CUDA	Z,ZK	4
The	e students gain a good overview of present parallel architectures in GPUs. Students also get hands-on experience with programming	these systems.	
MI-PSL	Programming in Scala	Z,ZK	4
	duces the modern programming language Scala which exploits object-functional paradigm. Scala comprises advance language featur		
advance standard	library. Scala enables to use of applications functional patterns e.g. H-List, Monads, etc. Scala is used by many powerful frameworks and Scalaz, etc.	l libraries e.g. Play,	Cassandra,
MI-PVR	Advanced Virtual Reality	KZ	4
	Juces advanced parts of the virtual reality. It is a continuation of the already running graphic objects, especially the creation of 3D mode	l l	-
things, it introduces	s students to their application in virtual reality. Lectures will focus on virtual reality technology, its use in various applications and will also	deal with creating a	applications
in available 3D enç	gines (mainly Unity3D). The course is freely connected with the subject VHS (virtual game worlds), students will be able to apply the kr	owledge gained in	this subject
	in virtual reality, or directly create a complex game for VR.		
MI-PVS	Advanced embedded systems	Z,ZK	4
	used on ARM processors and microcontrollers and their usage in wide range of applications. The course includes a series of advance is storage devices, motor control, system control and industrial communication. The students obtain both theoretical and also practica	-	
	systems.		omboudou
MI-PYT	Advanced Python	KZ	4
The goal of this co	burse is to learn various advanced techniques and methods in Python. The course indirectly continues where Programming in Python	(BI-PYT) left of. Th	e course is
very hands-on and	I it has only tutorials, everything is demonstrated on examples. Classification is based on work in class as well as semestral coursework	The course is lead	by external
	teachers from Red Hat.		
MI-ROZ.16	Pattern Recognition	Z,ZK	5
	nodule is to give a systematic account of the major topics in pattern recognition with emphasis on problems and applications of the st udents will learn the fundamental concepts and methods of pattern recognition, including probability models, parameter estimation, a		
MI-RRI	Risk Management in Informatics	ZK	3
	ity is very often considered as one of main objectives to secure targets of information processing. However, to focus on this info secure		
	t viruses, malware etc. very often means misunderstanding and underestimating of real threats which are around us and which are mo		
	he necessity to continue with business after disaster is also slightly ignored. International standards which are focused on informatics		
	s started to anticipate necessity of risk management. There is no commonly accepted methodology used for this task. Threats which a		ole to see
	rldwide, invoke pressures to prepare plans for business continuity management even in the case of dramatic political changes, natura		4
MI-RUB	Programming in Ruby This course is presented in Czech.	KZ	4
MI-SCE1	Computer Engineering Seminar Master I	Z	4
	proputer Engineering is a (s)elective course for students who want to deal with deeper topics of digital design, reliability and resistance to	- 1	
	ndividually within the subject. Each student or group of students solves some interesting topic with the selected supervisor. Part of the		
articles and other	professional literature and/or work in K N laboratories. The capacity of the subject is limited by the possibilities of the seminar teacher	s. The topics are n	ew for each
	semester.		
MI-SCE2	Computer Engineering Seminar Master II	Z	4
I the Seminar of Co	mputer Engineering is a (s)elective course for students who want to deal with deeper topics of digital design, reliability and resistance to		
are approached in	ndividually within the subject. Each student or group of students solves some interesting topic with the selected supervisor. Part of the	subject is work with	h scientific

articles and other	professional literature and/or work in K N laboratories. The capacity of the subject is limited by the possibilities of the seminar teacher semester.	s. The topics are r	new for each
MI-SCR	Statistical Analysis of Time Series	Z,ZK	4
	with the practical use of the basic time series modelling theory in engineering tasks, ranging from economics (stock exchange prices		1
	ng of signals and processes) to computer networks (network components load, attacks detection). The students learn to select a conve		
its parameters, and	alyze its properties and use it for forecasting of future or intermediate values. The stress is put on understanding and adoption of the mai	n principles based	on practical
real-world example	es. Both the lab classes and the lectures exploit freely available software packages in order to provide easy and straightforward transfe	er of students' know	wledge from
	the academic to the real world.		
MI-SEP	World Economy and Business	Z,ZK	4
-	presented in Czech. However, there is an English variant in the program Informatics (N1801 / 4793). The course introduces students of		-
	iness. It does that predominantly by comparing individual countries and key regions of world economy. Students get to know about dif	•	
-	g business in diverse societies as well as indexes of economic freedom, corruption and economic development, which are needed for	-	
	o improve on the knowledge in the form of discussions based on individual readings. It is advised to take bachelor level of this course		- · · · · · · · · · · · · · · · · · · ·
MI-SPI.16	Statistics for Informatics	Z,ZK	7
Summary of proba	bility theory; Multivariate normal distribution; Entropy and its application to coding; Statistical tests: T-tests, goodness of fit tests, independ - stacionarity; Markov chains and limiting properties; Queuing theory	dence test; Kandor	n processes
		Z,ZK	F
MI-SWE.16	Semantic Web ndards used for processing and sharing knowledge mainly in the area of web. They get used to designing and using knowledge mode		5
	ects as publishing, sharing, exchange, and acquisition of knowledge on the web. The presentation is based on the idea of the semanti		
	and technologies (RDF, RDFS, OWL) and formal models.	e nez, neiaang k	
MI-SZ1	Knowledge Engineering Seminar Master I	Z	4
-	r you will present a research paper from a top institute / research group to your peers. You will learn what is being cooked in top research	_	1
	ill learn how to properly present and read scientific papers. The work in the seminar will prepare you to attend (and profit from) top maching the seminar will prepare you to attend (and profit from) top maching the seminar will be a scientific paper of the scientific paper of the seminar will be a scientific paper of the scientific paper o		
	and summer schools, as well as FIT's own Summer Research Program (VyLet).	Ū	
MI-TNN	Theory of Neural Networks	Z,ZK	4
	study neural networks from the point of view of the theory of function approximation and from the point of view of probability theory. At		sic concepts
pertaining to artific	ial neural Networks, such as neurons and connections between them, types of neurons from the point of view of signal transmission,	network topology,	somatic and
synaptic mappings	s, network training, and the role of time in neural networks. In connection with network topology, we get acquainted with its transforma	tion into a canonic	al topology,
	n with somatic and synaptic mappings, with their composition into mappings computed by the Network, Finally in connection with trai		
	aining and to the fact that training is actually a specific optimization task, recalling the most typical objective functions and the most im		
	al network training. We will see the meaninig of all these concepts in the context of common kinds of forward neural networks. Within the		
	rks, we first notice the connection of neural networks to expressing functions of many variables using functions of fewer variables (Ko	-	
,	ds, we will see how the universal approximation capacity of neural networks can be mathematically formalized as the sets of mappings nportant Banach spaces of functions, in particular in the spaces of continuous functions, spaces of functions integrable with respect to		
-	tinuous derivatives, and Sobolev spaces. Within the topic probabilistic approach, we first get acquainted with training based on expect		-
	nd with probabilistic assumptions about training data with which those two kinds of neural networks can be employed. We will see how i	-	
	al expectancy of network outputs conditioned by its inputs using the expectancy based learning. We recall the strong and the weak la		
acquainted with a	an analogy of the strong law of large numbers for neural networks and with the assumptions for its validity. Finally, we recall the centra	l limit theorem, get	acquinted
with its analogy	for neural networks, with the assumptions for its validity and with the hypothesis tests based on it. We will see how those tests can be	employed to sear	ch for the
	topology of the network.		
MI-TS1	Theoretical Seminar Master I	Z	4
	ar is intended for students which want to come in deeper contact with contemporary theoretical computer science. It is mostly a classic		
are treated individu	Jally and concern themselves with interesting topics from the latest research in the area. Therefore, an integral part of the course is a very state of the second sta	work with scientific	papers and
	other scholarly literature. The capacity is limited by the the potentials of the teachers of the seminar.	7	
MI-TS2	Theoretical Seminar Master II	Z	4
	ar is intended for students which want to come in deeper contact with contemporary theoretical computer science. It is mostly a classic ually and concern themselves with interesting topics from the latest research in the area. Therefore, an integral part of the course is a	00 1	
	other scholarly literature. The capacity is limited by the the potentials of the teachers of the seminar.		papers and
MI-TS3	Theoretical Seminar Master III	Z	4
	ar is intended for students which want to come in deeper contact with contemporary theoretical computer science. It is mostly a classic	_	1
	ually and concern themselves with interesting topics from the latest research in the area. Therefore, an integral part of the course is a		
	other scholarly literature. The capacity is limited by the the potentials of the teachers of the seminar.		papere ana
MI-TS4	Theoretical Seminar Master IV	Z	4
	ar is intended for students which want to come in deeper contact with contemporary theoretical computer science. It is mostly a classic	_	-
	ally and concern themselves with interesting topics from the latest research in the area. Therefore, an integral part of the course is a		
	other scholarly literature. The capacity is limited by the the potentials of the teachers of the seminar.		
MI-VEM	Scientific thinking	KZ	2
	the course is to get acquainted with scientific methods and discovery of order and laws of the universe, including the aspects of huma	an life. The subject	combines
scientific method:	s in natural sciences, mathematics, computer science and humanities. Another aim is to introduce rules and requirements of scientific	communication vi	a research
	papers and posters.		
MI-VMM.16	Retrieval from Multimedia	Z,ZK	5
The student obtain	s general knowledge regarding interfaces of portals providing multimedia content, the principles of similarity search, the methods of feat	ure extraction from	n multimedia
	objects, indexing, and structure of distributed search engines.		
MI-VYC	Computability	Z,ZK	4
	Classical theory of recursive functions and effective computability, with applications in provability theory.		
MI-W20.16	Web 2.0	Z,ZK	5
	arn new trends and technologies on the Web including theoretical foundations. Students will gain an overview about Web applications		-
technologies about	t programmable Web (REST Architectures, Mashups), basic mechanisms for knowledge representation on the Web (microformats, met	-	open linked
NIL 70 10	data, etc.), mechanisms about collective intelligence (collaborative filtering, predictions of users' behaviours), social networks, and	-	40
MI-ZS10	Master internship abroad for 10 credits once within his / her master's degree have a foreign internship at a foreign university or other foreign scientific and/or research institu	Z	10
Lach student can		non pelote the int	EUDSDUD TOP
	the vice-dean for study affairs assesses the professional content. The student must provide evidence of the professional content and evidence of the professiona		-

courses MI-ZS10, MI-ZS20, MI-ZS30 are used used for the evidence and evaluation of the internship in IS KOS. Every 10 credits correspond to 4 weeks of full-time employment with a foreign institution. The maximum number of credits a student can earn for one internship is 30 credits. This amount can be divided into two subjects if the internship exceeds the

academic year's dead-line.	
MI-ZS20 Master internship abroad for 20 credits Z 20	
Each student can once within his / her master's degree have a foreign internship at a foreign university or other foreign scientific and/or research institution. Before the internship the	,
Dean of the FIT, or the vice-dean for study affairs assesses the professional content. The student must provide evidence of the professional content and extent of the internship. Auxiliar	y
courses MI-ZS10, MI-ZS20, MI-ZS30 are used used for the evidence and evaluation of the internship in IS KOS. Every 10 credits correspond to 4 weeks of full-time employment with	۱
a foreign institution. The maximum number of credits a student can earn for one internship is 30 credits. This amount can be divided into two subjects if the internship exceeds the	
academic year's dead-line.	_
MI-ZS30 Master internship abroad for 30 credits Z 30	
Each student can once within his / her master's degree have a foreign internship at a foreign university or other foreign scientific and/or research institution. Before the internship the	
Dean of the FIT, or the vice-dean for study affairs assesses the professional content. The student must provide evidence of the professional content and extent of the internship. Auxiliar	·
courses MI-ZS10, MI-ZS20, MI-ZS30 are used used for the evidence and evaluation of the internship in IS KOS. Every 10 credits correspond to 4 weeks of full-time employment with a foreign institution. The maximum number of credits a student can earn for one internship is 30 credits. This amount can be divided into two subjects if the internship exceeds the	1
academic year's dead-line.	
NI-AML Advanced machine learning Z,ZK 5	-
The course introduces students to selected advanced topics of machine learning and artificial intelligence. The topics present techniques in the field of recommendation systems, imag	e
processing, control and interconnection of physical laws with the field of machine learning. The aim of the exercise is to familiarize students with the methods discussed.	
NI-CAP Cultural and Social Anthropology ZK 2	-
The one-semester course aims to acquaint students with the basics of social and cultural anthropology as a scientific discipline dealing with the diversity of the world - examples from	n
anthropological research from our "exotic" cultures (topics: kinship, religion, social exclusion, migration, globalization, , material culture, language, health, history, death, etc) will be	
shown. The course is presented in Czech.	
NI-CCC Creative Coding and Computational Art KZ 4	
Students work on practical tasks, get acquainted with creative and yet proven methods of visualizing various types of data. The course freely follows the basic graphics courses (MGA	
BLE,) and introduces students to suitable visualization methods for traditional as well as for open data. It combines well-known visualization techniques with artistic methods using	·
modern technologies. The aim is to create an interesting visualization project. It is planned to work closely with IPR CAMP (Center of Architecture and Metropolitan Planning) and IIM	1
(Institute of Intermedia FEL).	_
NI-HSC Side-Channel Analysis in Hardware Z,ZK 4	
This course is dedicated to so-called side-channel information leakage in hardware devices. It focuses on both theoretical analysis and practical attacks. Students get familiar with	
various kinds of side channels and they get deeper insight in power attacks. Students learn to implement various profiled and non-profiled attacks and get familiar with higher-order attacks. They also get practice in both designing the SCA countermeasures and analyzing the amount and characteristics of the side-channel information leakage.	
NI-IAM Internet and Multimedia Z,ZK 4	-
The NI-IAM course is focused on principles and modern technologies for network transmissions of audiovisual (AV) signals. The syllabus includes acquisition of AV signals (input),	
presentation of AV signals (output), network communication protocols, device interfaces, codecs, data formats and stereoscopy. We will look at practical use case scenarios of real-tim	e
audiovisual transmissions. Within the labs, students will practically assemble AV transmission chains using HW and SW technologies and verify the effect of various components on	
the quality and latency of AV transmissions. Students will learn how to build Internet infrastructure for end-to-end AV transmissions from the recording the scene up to the presentatio	n
for audience.	
NI-LSM Statistical Modelling Lab KZ 5	
The subject is oriented on a single and multi-target tracking. The student both learns the existing methods and tries to implement them. The stress is put on the effective use of the	
available information and its modeling using numpy and scipy. The second half of the semester is focused on the design of methods and algorithms, and analyses of their properties	•
At this point, the subject is on the border of own research and may result in the topic of final work (diploma or bachelor thesis).	_
NI-MOP Modern Object-Oriented Programming in Pharo KZ 4	
Object-oriented programming is currently one of the most widespread paradigms of software creation, especially enterprise information systems, where its ability to natural abstractio	
is used to build complex modern applications. In this course, we build on the knowledge acquired in the course BI-OOP and aim to further deepen the skills of design and implementatio of object systems in modern pure object system Pharo (https://pharo.org). The course focuses on individual approach to students, their development needs and areas of interest. In	
addition to deepening object programming skills, which are generally applicable in other OO languages, students will also gain the opportunity to work on interesting projects and OO	
technologies in terms of semestral work with the possibility of cooperation with practice and related bachelor, diploma, postgraduate our direct involvement in the Pharo Consortium	
NI-PG1 Computer Grafics 1 ZK 4	-
The course builds on graphic courses (mainly BI-PGA and BI-PGR) and the knowledge from these courses is deepened by state-of-the-art knowledge. The course is designed for thos	e
interested in advanced computer graphics. Students will gain practical knowledge with realistic texturing and raytracing methods. An integral part of the course is the study of scientifi	
articles and their subsequent implementation. The course will be followed by a course PG2 supplementing the knowledge of PG1 on other areas and topics of computer graphics.	
NI-VPR Research Project Z 5	٦
Student obtains the credits for published scientific outputs. The details are at https://courses.fit.cvut.cz/NI-VPR/en.	
PI-SCN Seminars on Digital Design ZK 4	٦
This subject deals with problems of realization and implementation of digital circuits - both combinational and sequential. Basic means of description of digital circuits and basic logic	;
synthesis and optimization algorithms are described. Basics of EDA (Electronic Design Automation) systems are given, together with combinatorial problems emerging in EDA.	

For updated information see <u>http://bilakniha.cvut.cz/en/FF.html</u> Generated: day 2024-05-18, time 14:54.