## Recomended pass through the study plan

## Name of the pass: Master branch System Programming, spec. System Programming, in Czech, 2016-2019

Faculty/Institute/Others:

Department:

Pass through the study plan: Master branch System Programming, spec. System Programming, in Czech, 2016-2019

Branch of study guranteed by the department: Welcome page

Guarantor of the study branch:

Program of study: Informatics, valid until 2024

Type of study: Follow-up master full-time

Note on the pass: Jako volitelné p edm ty lze zapisovat oborové p edm ty sousedních obor a zam ení.

Coding of roles of courses and groups of courses:

P - compulsory courses of the program, PO - compulsory courses of the branch, Z - compulsory courses, S - compulsory elective courses, PV - compulsory elective courses, F - elective specialized courses, V - elective courses, T - physical training courses

Coding of ways of completion of courses (KZ/Z/ZK) and coding of semesters (Z/L):

KZ - graded assessment, Z - assessment, ZK - examination, L - summer semester, Z - winter semester

Number of se	emester: 1					
Code	Name of the course / Name of the group of courses (in case of groups of courses the list of codes of their members) Tutors, authors and guarantors (gar.)	Completion	Credits	Scope	Semester	Role
MI-MPI	Mathematics for Informatics Št pán Starosta	Z,ZK	7	3P+2C	Z	PP
MI-PAA	Problems and Algorithms Petr Fišer	Z,ZK	5	2P+1R+1C	Z	PP
MI-SYP.16	Parsing and Compilers	Z,ZK	5	2P+1C	Z	PO
MI-EVY.16	Efficient Text Pattern Matching	Z,ZK	5	2P+1C	Z	PZ
MI-V.2017	ist volitelné magisterské p edm ty, verze 2017 MI-IKM,MI-AFP, (see the list of groups below)	Min. cours. 0	Min/Max 0/0			V

Code	Name of the course / Name of the group of courses (in case of groups of courses the list of codes of their members) Tutors, authors and guarantors (gar.)	Completion	Credits	Scope	Semester	Role
MI-PDP.16	Parallel and Distributed Programming	Z,ZK	5	2P+2C	L	PP
MI-SPI.16	Statistics for Informatics	Z,ZK	7	4P+2C	L	PP
MI-FLP	Functional and Logical Programming	Z,ZK	4	2P+1C	L	PO
MI-GEN	Code Generators	Z,ZK	4	2P+1C	L	PZ
MI-KOD.16	Data Compression	Z,ZK	5	2P+1C	L	PZ
MI-V.2017	ist volitelné magisterské p edm ty, verze 2017 MI-IKM,MI-AFP, (see the list of groups below)	Min. cours. 0	Min/Max 0/0			V

Number of seme	ster: 3					
Code	Name of the course / Name of the group of courses (in case of groups of courses the list of codes of their members) Tutors, authors and guarantors (gar.)	Completion	Credits	Scope	Semester	Role
MI-MPR	Master Project	Z	7		Z,L	PP
MI-BPR.16	Security and Secure Programming	Z,ZK	5	2P+1C	Z	PZ
MI-RUN.16	Runtime Systems	Z,ZK	5	2P+1C	Z	PZ
MI-PV-EM.2016	Povinn volitelné magisterské ekonomicko manažerské p edm ty, verze 2016 FI-VEZ,MI-IBE, (see the list of groups below)	Min. cours. 1	Min/Max 2/6			VE

		Max. cours. 2			
MI-V.2017	ist volitelné magisterské p edm ty, verze 2017 MI-IKM,MI-AFP, (see the list of groups below)	Min. cours. 0	Min/Max 0/0		V

Code	Name of the course / Name of the group of courses (in case of groups of courses the list of codes of their members) Tutors, authors and guarantors (gar.)	Completion	Credits	Scope	Semester	Role
MI-DIP	Diploma Project	Z	23		L,Z	PP
MI-PV-HU.2016	Povinn volitelné magisterské humanitní p edm ty, verze 2016 NI-CAP,FI-FIL, (see the list of groups below)	Min. cours. 1 Max. cours. 2	Min/Max 3/6			VH
MI-V.2017	ist volitelné magisterské p edm ty, verze 2017 MI-IKM,MI-AFP, (see the list of groups below)	Min. cours.	Min/Max 0/0			V

## List of groups of courses of this pass with the complete content of members of individual groups

Kód		Name of the group of group (for specificat	of courses a ion see here	nd codes of members of this or below the list of courses)	Com	pletion	Credit	s Scope	Semester	Role
MI-PV-E	M.2016	Povinn volitelné		ekonomicko manažerské	Min.	cours. 1 cours. 2	Min/Ma 2/6	IX		VE
FI-VEZ	economic-	managerial course from	MI-IBE	Information Security	[	MI-MPX	1	J Management	practice	
MI-PCM.16	Project An	d Change Management	MI-SEP	World Economy and Business			I			
MI-PV-H	IU.2016	Povinn volitelné r	nagisterské 2016	humanitní p edm ty, verze		cours. 1 cours.	Min/Ma 3/6	ıx		VH
						2				
NI-CAP		nd Social Anthropology	FI-FIL	Philosophy		MI-HMI2	ŀ	History of Ma	thematics and	Infor
FI-HTE	History of	Technology and Econom	FI-HPZ	Humanities subject from a study		MI-KYB.	16 (	Cybernality		
FI-MPL	Manageria	al Psychology	FI-KSA	Cultural and Social Anthropology		FI-ULI		ntroduction to	Linguistics for	r
MI-V.	2017	ist volitelné	magisterské	e p edm ty, verze 2017	Min.	cours. 0	Min/Ma 0/0	x		v
MI-IKM	Internet ar	nd Classification Meth	MI-AFP	Applied Functional Programming	I	MI-APH		Architecture c	f computer gar	nes
MI-BML	Bayesian I	Methods for Machine Lea	MI-BPS	Wireless Computer Networks		MI-DSP	1	Database Sys	stems in Practe	S
MI-DZO	Digital Ima	age Processing	MI-DDM	Distributed Data Mining		MI-PAM	E	Efficient Prep	rocessing and	Para
MI-GLR	Games an	d reinforcement learning	NI-HSC	Side-Channel Analysis in Hardwar		MI-HMI2	ŀ	History of Ma	thematics and	Infor
MI-IVS	Intelligent	embedded systems	NI-IAM	Internet and Multimedia		MI-IOT	1	nternet of Th	ings	
MI-ATH	Combinate	orial Theories of Games	NI-CCC	Creative Coding and Computationa	a	NI-LSM	5	Statistical Mo	delling Lab	
MI-LOM.16	Linear Opt	timization and Methods	MI-MSI	Mathematical Structures in Compu		MI-MZI	1	Mathematics	for data scienc	е
NI-MOP	Modern O	bject-Oriented Programmi	MI-MPC	Modern programming in C ++		MI-MAI	٢	Multimedia ar	nd Internet	
MI-OLI	Linux Driv	ers	MI-ARI	Computer arithmetic		NI-PG1	(	Computer Gra	afics 1	
MI-PVR	Advanced	Virtual Reality	NI-AML	Advanced machine learning		MI-IOS	1	Advanced tec	hniques in iOS	appli
MI-PVS	Advanced	embedded systems	MI-DNP	Advanced .NET		MI-PYT	1	Advanced Py	hon	
MI-PRC	Programm	ing in CUDA	MI-PSL	Programming in Scala		MI-RUB		Programming		
MI-ROZ.16	Pattern Re	0	MI-RRI	Risk Management in Informatics		MI-SCE1			gineering Semi	nar Mas
MI-SCE2	Computer	Engineering Seminar Mas	MI-SZ1	Knowledge Engineering Seminar N	/la	PI-SCN	5	Seminars on	Digital Design	
MI-SCR	Statistical	Analysis of Time Ser	BI-SOJ	Machine Oriented Languages		MI-TS1	1	Theoretical S	eminar Master	1
MI-TS2	Theoretica	al Seminar Master II	MI-TS3	Theoretical Seminar Master III		MI-TS4	1	Theoretical S	eminar Master	IV
MI-TNN	Theory of	Neural Networks	MI-VEM	Scientific thinking		MI-MCS	١	Multicore Sys	tems	
MI-VYC	Computab	ility	NI-VPR	Research Project		MI-ZS10	1	Master intern	ship abroad for	10
MI-ZS20	Master inte	ernship abroad for 20	MI-ZS30	Master internship abroad for 30						

## List of courses of this pass:

	Name of the course	Completion	Credits
BI-SOJ	Machine Oriented Languages	Z,ZK	4
Students of the co	urse will gain an ability to create their own programs in the assembly language of the most common PC platform focusing on optimal us	e of microprocess	or's feature
ind efficient coope	eration of software with hardware. Next, there will be discussed x86 specifics of the majority of OSes from the application point of view lin	nked to higher leve	l language
	This knowledge will be used during reverse engineering, optimization, and evaluation of code security.		
FI-FIL	Philosophy	ZK	2
	see A0B16		
FI-HPZ	Humanities subject from a study abroad	Z	3
	bject that has been studied abroad" is covered by the Humanities subject from a study abroad in Compulsory Humanities Module that	t is required in the	curriculum
	The substitution is approved by the Vice-Dean for study affairs on behalf of the Dean at the request of the student.	-	
FI-HTE	History of Technology and Economics	ZK	2
	uces the scientific disciplines of history and technology, economic and social history of the Czech lands and Czechoslovakia in compa		
	the European region 19 to 21 century .		·
FI-KSA	Cultural and Social Anthropology	ZK	2
	r course aims to acquaint students with the basics of social and cultural anthropology as a scientific discipline dealing with the diversit		1
	search from our "exotic" cultures (topics: kinship, religion, social exclusion, migration, globalization, , material culture, language, healt	-	-
1 0	shown. The course is an interesting alternative to other humanities, taught at FIT.		,
FI-MPL	Managerial Psychology	ZK	2
FI-ULI	Introduction to Linguistics for Computer	ZK	2
FI-OLI	This course is presented in Czech.		2
		Z	4
FI-VEZ	economic-managerial course from a study abroad	_	
	bject that has been studied abroad" is covered by the Humanities subject from a study abroad in Compulsory Humanities Module that	is required in the	cumculum
	The substitution is approved by the Vice-Dean for study affairs on behalf of the Dean at the request of the student.	1/7	
MI-AFP	Applied Functional Programming	KZ	5
	zented in Czech. Functional programming represents one of the traditional programming paradigms. Traditional and novel functional p		
the rise nowaday	is and the functional paradigm becomes an important construct of traditionally imperative languages (C++, C#, Java). As such, master	ing this paradigm	becomes
	necessary competence of a software engineer: the theory and especially the practice.		
MI-APH	Architecture of computer games	Z,ZK	4
	a basic understanding of the various issues in the field of computer game development, from both the technical and creative points of		
component-orient	ed architecture, game mechanics, and game AI that form an integral part of most games. They will also understand the basics of pathfin	ding, networking, a	and scriptir
	and apply them in practical exercises (labs).		1
MI-ARI	Computer arithmetic		
		Z,ZK	4
	Students will learn various data representations used in digital devices and will be able to design arithmetic operations implementa	tion units.	4
MI-ATH	Students will learn various data representations used in digital devices and will be able to design arithmetic operations implementa Combinatorial Theories of Games	· ·	4
MI-ATH	Students will learn various data representations used in digital devices and will be able to design arithmetic operations implementa	tion units.	1
MI-ATH MI-BML	Students will learn various data representations used in digital devices and will be able to design arithmetic operations implementa         Combinatorial Theories of Games         This course is presented in Czech.         Bayesian Methods for Machine Learning	tion units. Z,ZK KZ	4
MI-ATH MI-BML The subject is focu	Students will learn various data representations used in digital devices and will be able to design arithmetic operations implementa         Combinatorial Theories of Games         This course is presented in Czech.         Bayesian Methods for Machine Learning         used on practical use of basic Bayesian modeling methods in the dynamically evolving machine learning theory. In particular, it studies to the dynamically evolving machine learning theory.	tion units. Z,ZK KZ the construction of	4 5 appropria
MI-ATH MI-BML The subject is focu models providing	Students will learn various data representations used in digital devices and will be able to design arithmetic operations implementa         Combinatorial Theories of Games         This course is presented in Czech.         Bayesian Methods for Machine Learning         used on practical use of basic Bayesian modeling methods in the dynamically evolving machine learning theory. In particular, it studies a description of real phenomena, as well as their subsequent use, e.g., for forecasting of future evolution or learning about the hidden of the study of	tion units. Z,ZK KZ the construction of variables (true obje	4 5 appropria act position
MI-ATH MI-BML The subject is focu- models providing rom noisy observa-	Students will learn various data representations used in digital devices and will be able to design arithmetic operations implementa         Combinatorial Theories of Games         This course is presented in Czech.         Bayesian Methods for Machine Learning         used on practical use of basic Bayesian modeling methods in the dynamically evolving machine learning theory. In particular, it studies in description of real phenomena, as well as their subsequent use, e.g., for forecasting of future evolution or learning about the hidden varions etc.). The emphasis is put on understanding of explained principles and methods and their practical adoption. For this purpose, and the study of the s	tion units. Z,ZK KZ the construction of variables (true obje number of real wor	4 5 appropria ect position Id example
MI-ATH MI-BML The subject is focu models providing rom noisy observe	Students will learn various data representations used in digital devices and will be able to design arithmetic operations implementa         Combinatorial Theories of Games This course is presented in Czech.         Bayesian Methods for Machine Learning         used on practical use of basic Bayesian modeling methods in the dynamically evolving machine learning theory. In particular, it studies is description of real phenomena, as well as their subsequent use, e.g., for forecasting of future evolution or learning about the hidden various etc.). The emphasis is put on understanding of explained principles and methods and their practical adoption. For this purpose, a will be presented to students, for instance, 2D/3D object tracking, radiation source term estimation, or separation in medical imaging.	tion units. Z,ZK KZ the construction of variables (true obje number of real wor	4 5 appropria ect positior Id example
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MI-ATH MI-BML The subject is foct models providing rom noisy observations and applications MI-BPR.16 The students will light	Students will learn various data representations used in digital devices and will be able to design arithmetic operations implementa         Combinatorial Theories of Games This course is presented in Czech.         Bayesian Methods for Machine Learning         used on practical use of basic Bayesian modeling methods in the dynamically evolving machine learning theory. In particular, it studies is a description of real phenomena, as well as their subsequent use, e.g., for forecasting of future evolution or learning about the hidden values etc.). The emphasis is put on understanding of explained principles and methods and their practical adoption. For this purpose, a will be presented to students, for instance, 2D/3D object tracking, radiation source term estimation, or separation in medical imaging. some of them.         Security and Secure Programming         earn how to assess security risks and how to take them into account in the design phase of their own code and solutions. After getting factors and provide the rest of their own code and solutions.	tion units. Z,ZK KZ the construction of variables (true obje number of real wor The students will t Z,ZK amiliar with the thre	4 5 appropria ect position d example try to solve 5 eat modelin
MI-ATH MI-BML whe subject is foct models providing from noisy observ- and applications MI-BPR.16 whe students will li- theory, student	Students will learn various data representations used in digital devices and will be able to design arithmetic operations implementa         Combinatorial Theories of Games This course is presented in Czech.         Bayesian Methods for Machine Learning         used on practical use of basic Bayesian modeling methods in the dynamically evolving machine learning theory. In particular, it studies is generations of real phenomena, as well as their subsequent use, e.g., for forecasting of future evolution or learning about the hidden various etc.). The emphasis is put on understanding of explained principles and methods and their practical adoption. For this purpose, a will be presented to students, for instance, 2D/3D object tracking, radiation source term estimation, or separation in medical imaging. some of them.         Security and Secure Programming         earn how to assess security risks and how to take them into account in the design phase of their own code and solutions. After getting fars gain practical experience with running programs with reduced privileges and methods of specifying these privileges, since not every	KZ KZ the construction of variables (true obje number of real wor The students will t Z,ZK amiliar with the thre program needs to	4 5 appropria ect position id example try to solve 5 ext modelin p run with
MI-ATH MI-BML he subject is foct models providing om noisy observa and applications MI-BPR.16 he students will l theory, student administrator pri	Students will learn various data representations used in digital devices and will be able to design arithmetic operations implementa         Combinatorial Theories of Games This course is presented in Czech.         Bayesian Methods for Machine Learning         used on practical use of basic Bayesian modeling methods in the dynamically evolving machine learning theory. In particular, it studies is a description of real phenomena, as well as their subsequent use, e.g., for forecasting of future evolution or learning about the hidden various etc.). The emphasis is put on understanding of explained principles and methods and their practical adoption. For this purpose, a will be presented to students, for instance, 2D/3D object tracking, radiation source term estimation, or separation in medical imaging. some of them.         Security and Secure Programming         earn how to assess security risks and how to take them into account in the design phase of their own code and solutions. After getting fars again practical experience with running programs with reduced privileges and methods of specifying these privileges, since not every vileges. Dangers inherent in buffer overflows will be practically demonstrated. Students will be introduced to the principles of securing	tion units. Z,ZK KZ the construction of variables (true obje number of real wor The students will t Z,ZK amiliar with the thre program needs to data and the relati	4 appropria ect position dexample try to solve 5 eat modelin p run with ionships o
MI-ATH MI-BML he subject is foct models providing om noisy observe and applications MI-BPR.16 he students will l theory, student administrator pri security and	Students will learn various data representations used in digital devices and will be able to design arithmetic operations implementa         Combinatorial Theories of Games This course is presented in Czech.         Bayesian Methods for Machine Learning         used on practical use of basic Bayesian modeling methods in the dynamically evolving machine learning theory. In particular, it studies is a description of real phenomena, as well as their subsequent use, e.g., for forecasting of future evolution or learning about the hidden values etc.). The emphasis is put on understanding of explained principles and methods and their practical adoption. For this purpose, a will be presented to students, for instance, 2D/3D object tracking, radiation source term estimation, or separation in medical imaging. some of them.         Security and Secure Programming         earn how to assess security risks and how to take them into account in the design phase of their own code and solutions. After getting fars again practical experience with running programs with reduced privileges and methods of specifying these privileges, since not every vileges. Dangers inherent in buffer overflows will be practically demonstrated. Students will be introduced to the principles of securing database systems, web, remote procedure calls, and sockets in general. The module concludes with Denial of Service attacks and the	tion units. Z,ZK KZ the construction of variables (true obje number of real wor The students will t Z,ZK amiliar with the thre program needs to data and the relati	4 appropria ect position id example rry to solve 5 pat modelin r un with ionships o them.
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MI-ATH MI-BML he subject is focu models providing om noisy observa and applications MI-BPR.16 he students will le theory, student administrator pri security and MI-BPS Students will lea broadcast mecha MI-DDM Course focuses o lata processing f MI-DIP MI-DNP Students acqu C MI-DSP MI-DZO	Students will learn various data representations used in digital devices and will be able to design arithmetic operations implementa         Combinatorial Theories of Games This course is presented in Czech.         Bayesian Methods for Machine Learning         used on practical use of basic Bayesian modeling methods in the dynamically evolving machine learning theory. In particular, it studies is of description of real phenomena, as well as their subsequent use, e.g., for forecasting of future evolution or learning about the hidden values etc.). The emphasis is put on understanding of explained principles and methods and their practical adoption. For this purpose, at will be presented to students, for instance, 2D/3D object tracking, radiation source term estimation, or separation in medical imaging. some of them.         Security and Secure Programming         earn how to assess security risks and how to take them into account in the design phase of their own code and solutions. After getting fa s gain practical experience with running programs with reduced privileges and methods of specifying these privileges, since not every vileges. Dangers inherent in buffer overflows will be practically demonstrated. Students will be introduced to the principles of securing I database systems, web, remote procedure calls, and sockets in general. The module concludes with Denial of Service attacks and the mabout the modern technologies, protocols, and standards for wireless networks. They will understand the routing mechanisms in ad anisms, and data flow control mechanisms. They will also learn about principles of communication in sensor networks. They get knowle for wireless networks and get skills of configuration of wireless network elements and simulation of wireless networks using suitat Distributed Data Mining n state-of-the-art approaches for distributed da	tion units. Z,ZK KZ the construction of variables (true objection number of real word The students will the Z,ZK amiliar with the three program needs to data and the relative e defense against Z,ZK -hoc networks, mu- edge of security mo- le tools. KZ on experience with and will be capable Z,ZK ), WCF/WebAPI (M applications. Z,ZK	4 5 appropria ect positio Id exampl rry to solve 5 ext modeli o run with ionships o them. 4 ulticast and echanism 4 large sca to propos 23 4 Windows 4

	ction, hybrid images, gradient domain editing, seamless image stitching and cloning, digital photo-montage, color-to-gray conv		
MI-EVY.16	possible image deformation, free-form image registration, texture synthesis, interactive segmentation, colorization, painting, ac Efficient Text Pattern Matching	Z.ZK	matung. 5
	f efficient algorithms for text pattern matching. They learn to use so called succinct data structures that are efficient in both access	,	-
	They will be able to use the knowledge in design of applications that utilize pattern matching.		eemplexity.
MI-FLP Students will be a	Functional and Logical Programming acquainted with principles of functional and logic programming. They will be able to write their programs in Lisp and Prolog pro	Z,ZK	4 es.
MI-GEN	Code Generators	Z,ZK	4
	dents will become acquainted with both theoretical and practical aspects of back-end of an optimizing programming language of	,	
MI-GLR	Games and reinforcement learning	Z,ZK	4
The field of reinforcemen	t learning is very hot recently, because of advances in deep learning, recurrent neural networks and general artificial intelligen give you both theoretical and practical background so you can participate in related research activities. Presented in English		ntended to
MI-HMI2	History of Mathematics and Informatics	ZK	3
Selected topics {Infinitesi	imal calculus, probability, number theory, general algebra, different examples of algorithms, transformations, recursive function possibilities of applications of some mathematical methods in informatics and its development.	s, eliptic curves, et	c.) note on
MI-IBE	Information Security	ZK	2
	n and IS/ICT security management systems (ISMS), methods for information access control, and basic norms and internation		area. They
understand meth	nods for management of internal and external security threats, for IS/IT security audits, and for application security testing (e.g.	, penetration testing	g).
MI-IKM	Internet and Classification Methods	Z,ZK	4
	ts get acquainted with classification methods used in four important internet, or generally network applications: in spam filtering		
	tems and in intrusion detection systems. However, they will learn more than only how classification is performed when solving se applications, they get an overview of the fundamentals of classification methods. The course is taught in a 2-weeks cycle w		
-	the exercises, the students on the one hand implement simple examples to topics from the lectures, on the other hand consult		
MI-IOS	Advanced techniques in iOS applications	KZ	4
1	est trends in mobile development technologies for iOS platform. Class covers advanced topics, students need to know all the ba		nners class
	BI-IOS.		
MI-IOT	Internet of Things	Z,ZK	4
	d on the area of hardware and software technologies for the strongly growing computer support of various devices. Its goal is fa		vailable
	opment elements (Raspberry Pi, Arduino Due) and with the language for efficient application development and modification (G		4
MI-IVS	Intelligent embedded systems	KZ	4
-	stems course for master's degree is focused on high-level technology embedded systems integrating artificial intelligence. The Ied system fundamentals course for the bachelor degree. The aim of the course is to teach students humanoid robot programn		
-	ovide basis of motion control, sensor reading, application interfaces, robot navigation and development tools. In labs, students of	-	
com	nbining knowledge of various courses like nature inspired algorithms, data mining algorithms, image recognition and web techr	nologies	
MI-KOD.16	Data Compression	Z,ZK	F
	Data Compression	∠,∠r∖	5
Students are introduced	to the basic principles of data compression. They will learn the necessary theoretical background and get an overview of data	compression meth	ods being
Students are introduced		compression meth	ods being
Students are introduced	to the basic principles of data compression. They will learn the necessary theoretical background and get an overview of data view covers principles of integer coding and of statistical, dictionary, and context data compression methods. In addition, stude	compression meth	ods being
Students are introduced used in practice. The over MI-KYB.16 Students get acquainted	to the basic principles of data compression. They will learn the necessary theoretical background and get an overview of data rview covers principles of integer coding and of statistical, dictionary, and context data compression methods. In addition, stude lossy data compression methods used in image, audio, and video compression. Cybernality with the fundamentals of legislation and international activities in the area of fighting cybercrime. Students will understand the	compression mether ents learn the funda ZK classification of at	amentals of 5
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MI-MPX	Management practice	Z	4
The Student can or	nce, within its master's degree graduate (to apply) management practices in the selected subject of practice (business subject) on the c	perational, tactical	or strategic
-	nent (typically at the position of project manager, middle or top manager). The selected subject of practice and professional filling is a		
course guarantor	In the selected subject of practice may not have a substantial ownership interest or substantial decision-making influence of the rela	tives of the student	t (e.g. as a
	member of the top management).	774	4
MI-MSI	Mathematical Structures in Computer Science Mathematical semantics of programming languages.	Z,ZK	4
MI-MZI	Mathematics for data science	Z,ZK	4
	lents are introduced to those fields of mathematics that are necessary for understanding standard methods and algorithms used in da	I ' I	-
	inear algebra (matrix factorisations, eigenvalues, diagonalization), continuous optimisation (optimisation with constraints, duality princ		
	selected notions from probability theory and statistics.		
MI-OLI	Linux Drivers	Z,ZK	4
	g system is an important operating system for personal computer and also for embedded systems. Systems on chip and combining po		
	iability of peripheral subsystems requiring specific software drivers. This course is an advanced course in the Linux driver development		ents. The
	urse provides knowledge of Linux operating system architecture, principles of development of various types drivers, including practice		
MI-PAA	Problems and Algorithms to evaluate discrete problems by complexity and by the purpose of optimisation (on-line tasks, multicriterial optimisation). They underst	Z,ZK	5 d proportion
	f heuristics and exact algorithms and, therefore, are able to select, apply, and experimentally evaluate a suitable heuristics for a pract		a properties
MI-PAM	Efficient Preprocessing and Parameterized Algorithms	Z,ZK	4
	poptimization problems for which no polynomial time algorithms are known (e.g. NP-complete problems). Despite that it is often necess		-
	. We will demonstrate that many problems can be solved much more effectively than by naively trying all possible solutions. Often one		
(parameter) of the	inputs from practice-e.g., all solutions are relatively small. Parameterized algorithms exploit that by limiting the time complexity expone	ntially in this (small	) parameter
and polynomially in	n the input size (which can be huge). Parameterized algorithms also represent a way to formalize the notion of effective polynomial tir	ne preprocessing o	of the input,
	sible in the classical complexity. Such a polynomial time preprocessing is then a suitable first step, whatever is the subsequent solution		•
	eterized algorithm design methods and we will also show how to prove that for some problem (and parameter) such an algorithm (pro- will also not miss out the relations to other approaches to hard problems such as moderately exponential algorithms or approximation		t exist. We
		KZ	2
MI-PCM.16	Project And Change Management This course is presented in Czech.		3
MI-PDP.16	Parallel and Distributed Programming	Z,ZK	5
	ment of cloud, web, and communication technologies and due to the shift of the Moore law into multicore and manycore CPUs, paral		-
	quitous. Students get acquainted with architectures of parallel and distributed computing systems, their models, theory of interconnec		
-	for parallel programming of shared and distributed memory computers. On selected problems, they will learn the techniques of design of		
	algorithms and methods of performance evaluation of their implementations.		
MI-PRC	Programming in CUDA	Z,ZK	4
-	students gain a good overview of present parallel architectures in GPUs. Students also get hands-on experience with programming		
MI-PSL	Programming in Scala	Z,ZK	4
	uces the modern programming language Scala which exploits object-functional paradigm. Scala comprises advance language feature		-
advance standard i	ibrary. Scala enables to use of applications functional patterns e.g. H-List, Monads, etc. Scala is used by many powerful frameworks and Scalaz, etc.	l libraries e.g. Play,	Cassandra,
MI-PVR	Advanced Virtual Reality	KZ	4
	ces advanced parts of the virtual reality. It is a continuation of the already running graphic objects, especially the creation of 3D model		-
	s students to their application in virtual reality. Lectures will focus on virtual reality technology, its use in various applications and will also		-
in available 3D eng	ines (mainly Unity3D). The course is freely connected with the subject VHS (virtual game worlds), students will be able to apply the kn	owledge gained in	this subject
	in virtual reality, or directly create a complex game for VR.		
MI-PVS	Advanced embedded systems	Z,ZK	4
	used on ARM processors and microcontrollers and their usage in wide range of applications. The course includes a series of advance	•	
working with mas	s storage devices, motor control, system control and industrial communication. The students obtain both theoretical and also practica	experiences with	embedded
MI-PYT	systems. Advanced Python	KZ	4
	urse is to learn various advanced techniques and methods in Python. The course indirectly continues where Programming in Python	I I	
-	it has only tutorials, everything is demonstrated on examples. Classification is based on work in class as well as semestral coursework.		
	teachers from Red Hat.		
MI-ROZ.16	Pattern Recognition	Z,ZK	5
The aim of the n	nodule is to give a systematic account of the major topics in pattern recognition with emphasis on problems and applications of the st	atistical approach t	o pattern
-	idents will learn the fundamental concepts and methods of pattern recognition, including probability models, parameter estimation, and		-
MI-RRI	Risk Management in Informatics	ZK	3
	ty is very often considered as one of main objectives to secure targets of information processing. However, to focus on this info secur		
	viruses, malware etc. very often means misunderstanding and underestimating of real threats which are around us and which are mo ne necessity to continue with business after disaster is also slightly ignored. International standards which are focused on informatics	-	
	s started to anticipate necessity of risk management. There is no commonly accepted methodology used for this task. Threats which a		
	rldwide, invoke pressures to prepare plans for business continuity management even in the case of dramatic political changes, natura		
MI-RUB	Programming in Ruby	KZ	4
	This course is presented in Czech.		
MI-RUN.16	Runtime Systems	Z,ZK	5
	Student become familiar - theoretically and practically - with runtime systems and virtual machines for various programming lang	-	
MI-SCE1	Computer Engineering Seminar Master I	Z	4
	mputer Engineering is a (s)elective course for students who want to deal with deeper topics of digital design, reliability and resistance to		
	idividually within the subject. Each student or group of students solves some interesting topic with the selected supervisor. Part of the professional literature and/or work in K N laboratories. The capacity of the subject is limited by the possibilities of the seminar teacher	-	
	semester.		STI ISI GAUIT
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MI-SCE2	Computer Engineering Seminar Master II	Z	4
The Seminar of Co	mputer Engineering is a (s)elective course for students who want to deal with deeper topics of digital design, reliability and resistance to	o failures and attack	ks. Students
are approached in	ndividually within the subject. Each student or group of students solves some interesting topic with the selected supervisor. Part of the	subject is work with	th scientific
articles and other	professional literature and/or work in K N laboratories. The capacity of the subject is limited by the possibilities of the seminar teacher	rs. The topics are n	ew for each
	semester.		
MI-SCR	Statistical Analysis of Time Series	Z,ZK	4
	s with the practical use of the basic time series modelling theory in engineering tasks, ranging from economics (stock exchange prices		-
	ng of signals and processes) to computer networks (network components load, attacks detection). The students learn to select a conve		
· · ·	alyze its properties and use it for forecasting of future or intermediate values. The stress is put on understanding and adoption of the mai		
real-world example	es. Both the lab classes and the lectures exploit freely available software packages in order to provide easy and straightforward transfe	er of students' know	vledge from
	the academic to the real world.		
MI-SEP	World Economy and Business	Z,ZK	4
	presented in Czech. However, there is an English variant in the program Informatics (N1801 / 4793). The course introduces students of		-
	iness. It does that predominantly by comparing individual countries and key regions of world economy. Students get to know about dif	-	
	g business in diverse societies as well as indexes of economic freedom, corruption and economic development, which are needed for	•	
Seminars help t	to improve on the knowledge in the form of discussions based on individual readings. It is advised to take bachelor level of this course	BIE-SEP as a prei	requisite.
MI-SPI.16	Statistics for Informatics	Z,ZK	7
Summary of proba	bility theory; Multivariate normal distribution; Entropy and its application to coding; Statistical tests: T-tests, goodness of fit tests, independent	dence test; Randon	n processes
	- stacionarity; Markov chains and limiting properties; Queuing theory		-
MI-SYP.16		Z,ZK	5
	Parsing and Compilers	I ' I	-
I ne module builds	upon the knowledge of fundamentals of automata theory, formal language and formal translation theories. Students gain knowledge of va	irious variants and	applications
	of LR parsing and are introduced to special applications of parsers, such as incremental and parallel parsing.		
MI-SZ1	Knowledge Engineering Seminar Master I	Z	4
On this semina	r you will present a research paper from a top institute / research group to your peers. You will learn what is being cooked in top research	arch labs around th	e world.
	ill learn how to properly present and read scientific papers. The work in the seminar will prepare you to attend (and profit from) top machin		
	and summer schools, as well as FIT's own Summer Research Program (VyLet).	Ū	
		774	4
MI-TNN	Theory of Neural Networks	Z,ZK	•
	study neural networks from the point of view of the theory of function approximation and from the point of view of probability theory. At		-
pertaining to artific	sial neural Networks, such as neurons and connections between them, types of neurons from the point of view of signal transmission,	network topology, s	somatic and
synaptic mapping	s, network training, and the role of time in neural networks. In connection with network topology, we get acquainted with its transforma	tion into a canonic	al topology,
and in connection	on with somatic and synaptic mappings, with their composition into mappings computed by the Network, Finally in connection with train	ning, we pay attent	ion to the
problem of overtra	aining and to the fact that training is actually a specific optimization task, recalling the most typical objective functions and the most im	portant optimizatic	on methods
employed for neur	al network training. We will see the meaninig of all these concepts in the context of common kinds of forward neural networks. Within the	topic approximatic	on approach
	rks, we first notice the connection of neural networks to expressing functions of many variables using functions of fewer variables (Ko		
	ds, we will see how the universal approximation capacity of neural networks can be mathematically formalized as the sets of mappings	•	
,			
-	nportant Banach spaces of functions, in particular in the spaces of continuous functions, spaces of functions integrable with respect to		-
	tinuous derivatives, and Sobolev spaces. Within the topic probabilistic approach, we first get acquainted with training based on expect	-	
	nd with probabilistic assumptions about training data with which those two kinds of neural networks can be employed. We will see how i		
of the condition	al expectancy of network outputs conditioned by its inputs using the expectancy based learning. We recall the strong and the weak la	w of large numbers	s and get
acquainted with a	an analogy of the strong law of large numbers for neural networks and with the assumptions for its validity. Finally, we recall the centra	I limit theorem, get	acquinted
with its analogy	for neural networks, with the assumptions for its validity and with the hypothesis tests based on it. We will see how those tests can be	employed to sear	ch for the
	topology of the network.		
MI-TS1	Theoretical Seminar Master I	Z	4
	ar is intended for students which want to come in deeper contact with contemporary theoretical computer science. It is mostly a classic	I I	
are treated individ	ually and concern themselves with interesting topics from the latest research in the area. Therefore, an integral part of the course is a v	NOTK WITH SCIENTING	papers and
	other scholarly literature. The capacity is limited by the the potentials of the teachers of the seminar.	· · · · · · · · · · · · · · · · · · ·	
MI-TS2	Theoretical Seminar Master II	Z	4
Theoretical semination	ar is intended for students which want to come in deeper contact with contemporary theoretical computer science. It is mostly a classic	al reading group. T	he students
are treated individ	ually and concern themselves with interesting topics from the latest research in the area. Therefore, an integral part of the course is a v	work with scientific	papers and
	other scholarly literature. The capacity is limited by the the potentials of the teachers of the seminar.		
MI-TS3	Theoretical Seminar Master III	Z	4
		I I	
	ar is intended for students which want to come in deeper contact with contemporary theoretical computer science. It is mostly a classic		
are treated individ	ually and concern themselves with interesting topics from the latest research in the area. Therefore, an integral part of the course is a v	NORK WITH SCIENTIFIC	papers and
	other scholarly literature. The capacity is limited by the the potentials of the teachers of the seminar.		
MI-TS4	Theoretical Seminar Master IV	Z	4
Theoretical semination	ar is intended for students which want to come in deeper contact with contemporary theoretical computer science. It is mostly a classic	al reading group. T	he students
are treated individ	ually and concern themselves with interesting topics from the latest research in the area. Therefore, an integral part of the course is a v	work with scientific	papers and
	other scholarly literature. The capacity is limited by the the potentials of the teachers of the seminar.		• •
MI-VEM		KZ	2
	Scientific thinking	I I	
	the course is to get acquainted with scientific methods and discovery of order and laws of the universe, including the aspects of huma	-	
scientific method	s in natural sciences, mathematics, computer science and humanities. Another aim is to introduce rules and requirements of scientific	communication via	a research
	papers and posters.		
MI-VYC	Computability	Z,ZK	4
	Classical theory of recursive functions and effective computability, with applications in provability theory.	•	
MI-ZS10		Z	10
	Master internship abroad for 10 credits	I – I	-
	once within his / her master's degree have a foreign internship at a foreign university or other foreign scientific and/or research institu		-
	the vice-dean for study affairs assesses the professional content. The student must provide evidence of the professional content and ex		
	MI-ZS20, MI-ZS30 are used used for the evidence and evaluation of the internship in IS KOS. Every 10 credits correspond to 4 week		-
a foreign instituti	on. The maximum number of credits a student can earn for one internship is 30 credits. This amount can be divided into two subjects	if the internship ex	ceeds the
	academic year's dead-line.		
-			

MI-ZS20	Master internship abroad for 20 credits	Z	20			
Each student can	once within his / her master's degree have a foreign internship at a foreign university or other foreign scientific and/or research institu	tion. Before the inte	ernship the			
Dean of the FIT, or the vice-dean for study affairs assesses the professional content. The student must provide evidence of the professional content and extent of the internship. Auxiliary						
courses MI-ZS10,	MI-ZS20, MI-ZS30 are used used for the evidence and evaluation of the internship in IS KOS. Every 10 credits correspond to 4 weeks	s of full-time emplo	yment with			
a foreign institutio	on. The maximum number of credits a student can earn for one internship is 30 credits. This amount can be divided into two subjects i	f the internship exc	ceeds the			
	academic year's dead-line.					
MI-ZS30	Master internship abroad for 30 credits	Z	30			
Each student can	once within his / her master's degree have a foreign internship at a foreign university or other foreign scientific and/or research institu	tion. Before the inte	ernship the			
Dean of the FIT, or t	the vice-dean for study affairs assesses the professional content. The student must provide evidence of the professional content and ex	tent of the internsh	ip. Auxiliary			
courses MI-ZS10,	MI-ZS20, MI-ZS30 are used used for the evidence and evaluation of the internship in IS KOS. Every 10 credits correspond to 4 weeks	s of full-time emplo	yment with			
a foreign institutio	on. The maximum number of credits a student can earn for one internship is 30 credits. This amount can be divided into two subjects i	f the internship exc	ceeds the			
	academic year's dead-line.					
NI-AML	Advanced machine learning	Z,ZK	5			
The course introduc	ces students to selected advanced topics of machine learning and artificial intelligence. The topics present techniques in the field of rec	ommendation syste	ems, image			
processing,	control and interconnection of physical laws with the field of machine learning. The aim of the exercise is to familiarize students with t	he methods discus	sed.			
NI-CAP	Cultural and Social Anthropology	ZK	2			
The one-semester	course aims to acquaint students with the basics of social and cultural anthropology as a scientific discipline dealing with the diversity	/ of the world - exa	mples from			
anthropological res	earch from our "exotic" cultures (topics: kinship, religion, social exclusion, migration, globalization, , material culture, language, health	i, history, death, etc	c) will be			
	shown. The course is presented in Czech.					
NI-CCC	Creative Coding and Computational Art	KZ	4			
	ractical tasks, get acquainted with creative and yet proven methods of visualizing various types of data. The course freely follows the l					
BLE,) and introd	uces students to suitable visualization methods for traditional as well as for open data. It combines well-known visualization technique	es with artistic meth	hods using			
modern technologi	es. The aim is to create an interesting visualization project. It is planned to work closely with IPR CAMP (Center of Architecture and N	letropolitan Plannir	ng) and IIM			
	(Institute of Intermedia FEL).	<del>.</del>				
NI-HSC	Side-Channel Analysis in Hardware	Z,ZK	4			
	dicated to so-called side-channel information leakage in hardware devices. It focuses on both theoretical analysis and practical attack	•				
various kinds of si	de channels and they get deeper insight in power attacks. Students learn to implement various profiled and non-profiled attacks and	get familiar with hiç	gher-order			
	hey also get practice in both designing the SCA countermeasures and analyzing the amount and characteristics of the side-channel	information leakage	e.			
NI-IAM	Internet and Multimedia	Z,ZK	4			
The NI-IAM cours	e is focused on principles and modern technologies for network transmissions of audiovisual (AV) signals. The syllabus includes acqu	uisition of AV signa	ils (input),			
	signals (output), network communication protocols, device interfaces, codecs, data formats and stereoscopy. We will look at practical u					
	hissions. Within the labs, students will practically assemble AV transmission chains using HW and SW technologies and verify the effective of the state of the st					
the quality and late	ncy of AV transmissions. Students will learn how to build Internet infrastructure for end-to-end AV transmissions from the recording the	scene up to the p	resentation			
	for audience.					
NI-LSM	Statistical Modelling Lab	KZ	5			
	ented on a single and multi-target tracking. The student both learns the existing methods and tries to implement them. The stress is p					
available information	on and its modeling using numpy and scipy. The second half of the semester is focused on the design of methods and algorithms, and	-	properties.			
	At this point, the subject is on the border of own research and may result in the topic of final work (diploma or bachelor thesis					
NI-MOP	Modern Object-Oriented Programming in Pharo	KZ	4			
	gramming is currently one of the most widespread paradigms of software creation, especially enterprise information systems, where i					
	plex modern applications. In this course, we build on the knowledge acquired in the course BI-OOP and aim to further deepen the skills					
	in modern pure object system Pharo (https://pharo.org). The course focuses on individual approach to students, their development ne					
•	ing object programming skills, which are generally applicable in other OO languages, students will also gain the opportunity to work o	0. ,				
-	ms of semestral work with the possibility of cooperation with practice and related bachelor, diploma, postgraduate our direct involvem					
NI-PG1	Computer Grafics 1	ZK	4			
	n graphic courses (mainly BI-PGA and BI-PGR) and the knowledge from these courses is deepened by state-of-the-art knowledge. The					
	ced computer graphics. Students will gain practical knowledge with realistic texturing and raytracing methods. An integral part of the c	-				
	subsequent implementation. The course will be followed by a course PG2 supplementing the knowledge of PG1 on other areas and t					
NI-VPR	Research Project	Z	5			
DI CON	Student obtains the credits for published scientific outputs. The details are at https://courses.fit.cvut.cz/NI-VPR/en.	<b></b>				
PI-SCN	Seminars on Digital Design	ZK	4			
•	with problems of realization and implementation of digital circuits - both combinational and sequential. Basic means of description of	•	•			
syntnesis and o	ptimization algorithms are described. Basics of EDA (Electronic Design Automation) systems are given, together with combinatorial p	roblems emerging	IN EDA.			

For updated information see <u>http://bilakniha.cvut.cz/en/FF.html</u> Generated: day 2024-05-17, time 19:59.